

Episode 12 - Undisclosed Title

Jeff Probst: <narration> Previously on Survivor... <An eerie music plays, as the camera shows an aerial view of the Gabonese village Tribal Council, and then cuts ahead to show Jeff>

Jeff Probst: If anybody has the hidden Immunity Idol and you want to play it, <A wide view of several Babongo members is shown> now would be the time to *do* so... <A prominent sound is heard, as Dan can be seen standing up and handing the wrapped-up hidden Immunity Idol to Jeff>

Jeff Probst: <narration> When Dan played the hidden Immunity Idol at the tenth Tribal Council, he was saved from *elimination*, <Prominent drumbeats are now heard, as the camera shows rapid clips of Jeff revealing the four votes for Dan> and it was Randy's closest friend and ally who took the fall...

Jeff Probst: Tenth person voted out of **Survivor: Gabon**: <Jeff now reveals the deciding vote to the castaways> **Kenny**. <Ken is then shown placing his torch into the slot in front of Jeff>

Jeff Probst: <narration> Leaving Randy *furious* with Dan, Charlie, and Paloma... <A close-up view of an infuriated Randy is then shown, as the camera zooms in on him>

Randy - CONFSSIONAL: Every Tribal Council that the Kota Three stay in the game, I get even more pissed off. <A close-up view of a grinning Paloma is now shown> If they think they've seen the *worst* of me, think again... <A clip of Dan, Charlie, and Jacquie sitting by the fire together is shown>

Charlie: <to Jacquie> I guess I was just *curious* about where you stand in the game and who you feel more *loyalty* towards. <The camera then zooms in on a conflicted Jacquie>

Jeff Probst: <narration> Meanwhile, Jacquie had to decide between two alliances: <short pause> the Powerhouse, consisting of Charlie, Dan, and Paloma, <Rapid views of the three alliance members are shown> and the Fang alliance, consisting of Randy, G.C., and Crystal... <The camera now fades out to show Randy, G.C., and Crystal sitting in the hut together>

Jeff Probst: <narration> She first made an alliance with *Randy* to go to the Final Two... <The camera shows a clip of Jacquie and Randy walking along a jungle path to retrieve treemail>

Jacquie: <to Randy> I know that you and Kenny were really *tight*, so I was thinking maybe we should be an alliance... <The camera now zooms in on Randy, as he nods his head>

Jacquie: <to Randy> One of us has to find the *Immunity* Idol... <A sad, piano-type music begins to play, as the camera shows an emotional Randy standing behind his fire with the idol in his hand>

Randy: <talking aloud> He was the first person I made friends with out here; <short pause> uh, the best friend I've had in years, and <pause> he'll be my friend for life. <Randy can now be seen tossing the hidden Immunity Idol into the fire, as it is quickly engulfed by the flickering flames>

Jeff Probst: <narration> But when Randy did the *unthinkable* and burned the hidden Immunity Idol, all bets were off... <The camera shows Randy pulling the charred idol out of his pocket>

Jacquie: <to Randy> That's really the *idol*?! <Another view of Randy is then shown next>

Randy: <to Jacquie> Not *anymore* it's not... <Jacquie continues to stare ahead>

Jacquie - CONFSSIONAL: It's completely *idiotic*. Randy *knew* that finding the idol was our ticket to the Final Two and he *burns* it! <Jacquie can be heard saying "This is *stupid*" to Randy> I mean, now I don't trust him at all going into the end because he's such a loose *cannon*. <A prominent drumbeat is heard, as the camera abruptly cuts ahead to show a clip from the Immunity Challenge>

Jeff Probst: <narration> Randy then won a crucial Immunity Challenge... <The camera shows the top of Charlie's pole, as it slips off of the platform and the pole drops to the ground>

Jeff Probst: <shouting> *Randy* wins Immunity! <The camera now shows a celebratory Randy>

Randy: <shouting> In your *face*, bitches! Take *that*! <An annoyed Paloma rolls her eyes>

Jeff Probst: <narration> ...securing himself a spot in the Final Six. <The camera shows Jeff putting the Immunity necklace around Randy's neck, and then shows the castaways returning to camp>

Jeff Probst: <narration> Back at camp, the members of the Powerhouse pulled out all the stops in order to sway Jacquie to rejoin their alliance... <The camera shows Dan, Charlie, and Jacquie>

Dan: <to Jacquie> /viewed it kinda as you were *Eve* in the Garden of Eden; <Charlie can be heard saying “*Yeah*”> you were tempted to go over to the other side... <Jacquie now nods her head>

Jacquie: <to Dan> Well, that’s what I *felt* like... <Another view of Dan is shown next>

Dan: <to Jacquie> And now I’m saying to come back over with *us*. <laughs> <Paloma and Jacquie are then shown in the midst of a conversation in the African savannah>

Jeff Probst: <narration> Paloma even promised that she would take Jacquie to the Final Two...

Paloma: <to Jacquie> Because you or *me*, we can’t beat Charlie or *Dan* in the Final Two. <A close-up view of a contemplative Jacquie is shown, as she listens intently>

Jeff Probst: <narration> But it was Crystal’s aggressive behavior that solidified Jacquie’s *decision*...

Crystal: <talking loudly> Because you can’t make a *decision*! <The camera shows Jacquie>

Jacquie: <talking loudly> I *voted* with you guys last time and you didn’t tell me *anything*... <The camera switches angles to show Charlie and Dan, as Charlie and asks “Are they *arguing*?”>

Jacquie - CONFSSIONAL: I don’t feel close to *Crystal* and I definitely don’t trust her. <Crystal is then shown again> Like, I’m not gonna settle for *third* so that Crystal and G.C. can be first and second... <‘Tally the Vote’ plays, as the camera shows an aerial view of the Tribal Council village>

Jeff Probst: <narration> At Tribal Council, things got personal between Randy and Paloma... <The camera scrolls across several **Babongo** members, before focusing back in on Paloma>

Paloma: The more time I *spend* with Randy, the more I wonder if his dog dying was from *suicide*, like... <An infuriated Randy stands up from the benches and harshly points at her>

Randy: <shouting> *You* don’t *talk* about him! He’s got *nothing* to do with this game! <There is an uncomfortable silence, as the camera shows a fuming Randy sitting back down on the benches>

Jeff Probst: <narration> But when the votes came in... <The camera now shows Jeff>

Jeff Probst: That’s *three* votes Crystal; <A rapid view of G.C. is shown, as Jeff pauses> three votes *Charlie*. <Charlie is now shown with a hopeful look on his face> One vote left... <Jeff is shown again>

Jeff Probst: Eleventh person voted out of **Survivor: Gabon**: <Rapid clips of the anxious castaways are shown, before Jeff reveals the deciding vote> **Crystal**~. <There is a prominent drumbeat, as the camera shows G.C. with a bewildered look on his face, before Crystal’s jaw can be seen dropping>

Crystal: <shocked> What the [censored]?! <Crystal is then shown placing her torch into the slot>

Jeff Probst: Crystal, the tribe has spoken. <Jeff can now be seen snuffing out Crystal’s torch>

Randy - CONFSSIONAL: *Paloma*, <pause> she’ll get hers in the *end*. You know, she won’t be Final *Three*... <The camera now scrolls over to a grinning Paloma>

Jeff Probst: <narration> *Six* are left. <The camera shows Randy grabbing his torch> *Who* will be voted out tonight? <An aerial view of the Tribal Council village is shown, as the screen fades out>

Opening Credits: ‘Ancient Voices of Gabon’ begins to play, as the camera shows a close-up view of the blazing sun shining down on the African grassland, and then abruptly cuts ahead to show a circle of silhouetted tribal dancers. A hippo can be seen emerging from the water and opening its mouth widely, before the **Survivor: Gabon** logo flashes onto the screen for a quick second. Two elephants are shown tromping side-by-side, before the camera shows an aerial view of a grassy cirque. The words “**18 Castaways**” now appear, as the camera shows a rapid clip of the nine **Fang** tribe members hiking through the grasslands. Their tribe name is then shown on a red challenge flag. The first castaway to be shown is **Corinne**. A clip of her walking in front of her tribe’s hut is shown, before the camera shows a close-up view of a color-enhanced photo of her grinning. **Ace** is shown using a makeshift “fire bow,” as he attempts to start a fire. The camera now cuts ahead to show a medium-sized photo of him with flames flickering around it. A close-up view of a gorilla hanging on to two branches is shown. The camera shows **Michelle** pointing something out on the map, and then scrolls up to her face. A rapid clip of her smiling in a brightly colored photo is now shown. A rapid clip of an eagle perched watchfully in the treetops is shown next. **Gillian** is shown, as she walks through a grassy area. A large black-and-white photo of her with water running down it is then shown. The next castaway is **Charlie**. He is shown carrying an armful of

firewood, before the camera abruptly cuts ahead to show a close-up photo of him smiling along the left side of the screen. **Dan** is then shown tethered to several tribemates, as he runs during the first Immunity Challenge. He is now shown in a faraway black-and-white photo. The camera rapidly zooms in on it, and focuses on it for a second, before fading out to show a hippo with its head half-submerged underwater. **Ken** can be seen working on repairing his tribe's hut. He is then shown in a medium-sized photo with water running down the left side of it. A clip of **Paloma** walking during the opening hike is shown. A brightly colored photo of her smiling widely is then shown. The camera shows a close-up view of a smirking **Randy**, before a large black-and-white photo of him flashes onto the screen, and the camera shows a view of a chimpanzee lumbering along the jungle floor. A fast-forwarded view of the sky is shown, as the clouds rapidly shift around a lone tree and day turns to night. The words "**39 Days**" appear on the screen, as the camera cuts ahead to show the starry night sky, and then abruptly cuts ahead to show a close-up view of the **Kota** tribe's yellow challenge flag. The camera shows **Bob** standing in his tribe's yellow canoe, and then fades out to show a close-up photo of him along the left side of the screen. **G.C.** is now shown carrying a long tree branch over his shoulder and then tossing it down. A color-enhanced photo of him with one corner burning is shown next. A python striking at the camera is now shown, before the camera shows the next castaway. **Kelly** can be seen walking alone in a jungle area, before the camera fades out to show a brightly colored photo of her with water running down it along the right side of the screen. A close-up view of **Jacquie** is shown, as she laughs at something and turns her head. The camera then shows a quick photo of her in the middle of the screen. **Marcus** is shown carrying a bundle of sticks, as the camera rapidly zooms in on him, and then fades out to show him smiling in a brightly colored photo with flames flickering around it. A close-up view of a leopard is shown next. The camera shows a clip of a determined **Crystal** running during a challenge. She is then shown in a photo with flames flickering around it. A herd of elephants is then shown roaming through the grasslands, before the camera shows a close-up view of a red river hog. The next castaway is **Sugar**, who is shown in a quick clip from camp, and then in a color-enhanced photo in the middle of the screen. **Matty** can now be seen forcefully chopping into a branch with the machete. A large black-and-white photo of him is then shown. An aerial view of several grassy islands is shown, as the camera scrolls around them. The last castaway to be shown is **Susie**. A close-up view of her emerging from a jungle area is shown, before the camera cuts ahead to show a large black-and-white photo of her. Lightning can be seen streaking across the dark sky. A quick clip of a tribal mask is then shown next. The camera shows a darkened view of the spooky Tribal Council village and scrolls across many shadowy figures and burning torches. The words "**1 Survivor**" appear on the screen, as the camera shows the silhouette of a castaway standing alone in front of a traditional African hut and holding up a torch triumphantly. Many rapid and indistinguishable images continue to flash onto the screen, before the camera shows the **Survivor: Gabon** logo and focuses on it for a few seconds. The theme music finishes, as the screen fades out.

Babongo Tribe - Night 30

<'Dark Magic' plays, as the infrared camera shows a close-up view of the moon, and then fades out to show a spider dangling from its web. The six remaining Babongo members can be seen returning to camp, before the camera zooms in on G.C., as he sets his torch down>

G.C.: Another crazy *vote*, man... <The infrared camera then switches angles to show Charlie>

Charlie: <to G.C.> Sorry that it had to be *Crystal*... <Jacquie is then shown>

Jacquie: But what can you do about it now, you know? <An expressionless Randy is shown>

Randy: <to Jacquie> *Nothing*... <Another infrared view of Jacquie is shown, as she looks up>

Jacquie: <to Randy> Like, literally, truly *nothing*... <Charlie is then shown with a strange look on his face, as the infrared camera scrolls back over to him>

Charlie - CONFESSIONAL: Seeing the votes at tonight's Tribal Council with my *name* on them was definitely a low moment in this game, but <long pause> Jacquie really came through for the Kota Three by voting *Crystal* off. <A view of Jacquie is now shown next> I mean, she may have bitten into the apple *once* from Randy, <The camera now shows a furious Randy sitting down by the fire> but she obviously didn't like it <laughs> and she's spitting it back out and coming back with us... <laughs> <A close-up view of Paloma is shown next>

Paloma: <talking aloud> What a *night*... <Charlie can then be seen nodding his head>

Charlie: <to Paloma> That was interesting... <The infrared camera zooms out to show a wide view of several Babongo members, and then switches angles to show Paloma>

Paloma: <talking aloud> And now the awkwardness *begins*... <Jacquie is then shown again>

Jacquie - CONFESSIONAL: The entire tribe was kindof somber after Crystal went home, but *strategically*, I'm not sad to see Crystal leave at all. <The camera continues to focus on an unfazed Jacquie for a few seconds> I voted with Kota, and <short pause> Randy and G.C. were totally caught off-guard and genuinely shocked... <'Gabon Numbers' begins to play, as the infrared camera cuts ahead to show a clip of both Paloma and Jacquie talking>

Paloma: <to Jacquie> Is G.C. sad about Crystal? <The infrared camera fades out to show G.C. lying in the hut by himself, and then cuts back to Jacquie>

Jacquie: <to Paloma> Yeah; <short pause> he's like a lost *puppy*. <laughs> <Paloma says something inaudible> I mean, they are gonna *hate* me so bad... <Paloma is shown again>

Paloma: <to Jacquie> Randy's gonna hate me until the day I *die*, *that's* for sure... <The infrared camera now continues to show Paloma>

Paloma - CONFESSIONAL: Um, at Tribal Council, I said a comment about Randy's dog dying from suicide, and <short pause> I mean, I feel *bad* about it now, but like, he's been deliberately making life hell for everyone, so he's gonna give it out but he can't *take* it?! <Randy is now shown looking towards Paloma with a disgusted expression on his face> So even though I, like, feel bad about it, if it means he'll stop talking to me *forever*, um, then I definitely don't regret speaking

my mind and calling him *out*... <Several prominent drumbeats are heard, as the camera abruptly cuts ahead to show Randy tending to the fire>

Dan: <to Randy> Do you feel any *different* after tonight? <Randy looks up at Dan>

Randy: <bluntly> Uh, more *hatred* than I did yesterday... <A rapid clip of Paloma and Charlie laughing at something is shown, before the infrared camera scrolls back over to Randy>

Randy - CONFESSIOANAL: I'm more pissed off now than I've been this entire game. None of these people should be here. <Charlie can be seen cooking fish over the fire> Paloma, Charlie, and Dan, I don't like *any* of them. <Another view of Dan is shown> Jacquie, she's an *idiot* for voting Crystal. <The infrared camera now turns back to Jacquie again, as Randy pauses> You know, I actually thought the worst part of the game was gonna be dealing with the *people*. <A somber-looking G.C. is then shown> The worst part is having to reduce myself to their level of *stupidity*... <The infrared camera shows Charlie eating a piece of fish>

Charlie: <talking aloud> Oh, this is *delicious*! <A prominent sound is heard, as the camera shows an annoyed Randy rolling his eyes. A sad G.C. is then shown biting into a piece of fish>

Randy - CONFESSIOANAL: G.C. and I, we're *toast*. <The infrared camera continues to show G.C.> Unless something huge happens in the next three days to shake up the tribe, we're *history*, <A wide view of several **Babongo** members eating fish is shown next> and you know, <pause> I'm not gonna go down without giving 'em hell *first*... <G.C. can now be seen lying in the hut with his buff covering his face, before the screen fades out>

Babongo Tribe - Day 31

<An African chant is heard, as the camera shows a fast-forwarded view of the sky and night turns to day on the morning of Day 31. A silhouetted view of several trees is shown, as the red-orange sun rises. The camera then shows a view of Paloma and Jacquie walking along a jungle path towards the water well together, before zooming in on Paloma>

Paloma - CONFESSIOANAL: Today's Day 31, so we've been out here for a *month*. <A front view of both Paloma and Jacquie is now shown> You have to pace yourself and go slow, and when you finally get to the Final Six, this is the time to start sprinting like a gazelle. <laughs> <The camera shows an antelope leaping through the grassland> I mean, I thought it was the right time for me to step up and make a move, so I formed another alliance with Jacquie... <A clip of Paloma filling the water jug at the well as she speaks to Jacquie is shown next>

Paloma: <to Jacquie> Even though I, like, have Charlie *close*, like, <A quick clip of Charlie is now shown> I'm still in this for *myself* and I just want people to know that too, you know? <The camera then focuses back in on Paloma again, as Jacquie says "Yeah; you *should*">

Paloma - CONFESSIOANAL: <continued> Obviously I know that if we do get to the Final Four or Final Three I'm gonna have to betray *one* of them, <Another view of a thoughtful Jacquie is then shown> but <pause> I'm not lying, like, because I'm a bad *person*; <short pause> it's because I want to win a million dollars...

<The music now changes, as the camera abruptly cuts ahead to show Paloma and Charlie talking to each other in a grassy area>

Charlie: <to Paloma> We might have to think about taking Dan out either this Tribal Council or the next one... <Paloma nods her head in agreement>

Paloma: <to Charlie> Well, *yeah*, or else he's gonna win... <A view of Charlie is shown>

Charlie: <to Paloma> Like, I don't want him to win the Final Three Immunity and then one of us has to go, you know? <The camera then focuses back in on Paloma for a few seconds>

Paloma: <to Charlie> I mean, I'm not gonna worry about it *now*... <Charlie is shown again>

Charlie: No, we'll do okay. <The camera now zooms out to show both Charlie and Paloma>

Paloma: <to Charlie> But, <long pause> we could definitely have *Jacque* with us in the Final Three... <A thoughtful-looking Charlie is shown, as he says "Okay">

Paloma - CONFESSIOAL: My strategy for this game is based off of poker. Like, I love to play Texas Hold 'Em, <The camera shows a close-up view of Paloma again> and whenever I play *tournaments*, I usually lay low in the beginning and be, like, really *quiet*, <laughs> and let my biggest threats take each other out, <A prominent sound is heard, as a rapid clip of Randy is shown> and then when it's down to the final people I get pretty aggressive and just step up my game, <Another view of a contemplative Paloma is shown> and <pause> that's what I've done here, like, to a *tee*, so <long pause> hopefully that means I'm gonna *win*... <laughs> <A view of Paloma returning back to camp carrying the water jug is shown next>

Paloma: Alright, we've got new *water*... <The camera then shows Randy turning his head>

Randy - CONFESSIOAL: By far, the most hypocritical person out here is *Paloma*. <The camera now shows another close-up view of a giggling Paloma> She talks about being one of the "*good*" people," and then she insults my dead dog for no reason, uh, <short pause> the thing that she knows means more to me than anything else. <A wide view of several **Babongo** members gathered around the fire is shown next> You know, after what she said last night, that bitch is the *worst* kind of person, and <pause> it's the kind that I hope I never see again in my life... <The camera now shows Charlie and Paloma looking through the packets of coffee>

Charlie: <to Paloma> We're gonna have *coffee* this morning, right? <Charlie is now shown selecting a packet of coffee, before the camera cuts back to Randy>

Randy - CONFESSIOAL: It's no secret that Charlie, Dan, and *Paloma* are coming after me; you know, the next vote is gonna be *me* and then G.C., <The camera shows a clip of G.C. fishing from the tribe's boat> so <long pause> I plan on never exchanging another word with Paloma except to be *nasty* to her. <Paloma can be seen brewing a cup of coffee> I've been nice this entire game and there's no need to be nice anymore, so <long pause> my goal is to make them absolutely *miserable* until I leave. <A spooky music begins to play, as the camera zooms out to show both Paloma and Randy alone by the fire>

Randy: <to Paloma> You brought my *dog* into it last night. That was a bad [censored] move, *dumbass*! <Paloma begins to say something. Randy is then

shown knocking the cup of hot coffee out of Paloma's hand, as the mug breaks and the coffee spills out onto the ground>

Paloma: <shouting> What are you *doing*?! You could have *burned* me! <Randy is then shown>

Randy: <shouting> Hey, *you* don't talk! /talk! <The camera now shows a distressed Paloma>

Paloma: <to Randy> Go *away*... <A close-up view of a relentless Randy is shown next>

Randy: <to Paloma> No, I'm *not* going away! You're stuck with me *here* or on the jury, so get *used* to it... <An annoyed Paloma is shown staring down at the ground and trying to ignore Randy, before the camera returns to an amused Randy>

Randy - CONFESSIOANAL: <continued> It's fun for me to watch them squirm, and I absolutely *love* to see their misery. <Paloma is shown looking sad> You know, Paloma made it personal last night. *She* drew first blood, not me... <A comical music now plays, as the camera shows Charlie and Dan both sitting on a log together by the fire, as Randy turns towards them>

Randy: Hey, uh, you two getting *married* soon?! <Charlie is now shown with an uncomfortable look on his face, as he says "Oh my God..."> I heard Jeff's a *minister*. You guys should *ask* him about it; <short pause> see what he'll charge. <The camera then cuts back to an amused Randy again> You guys could be the next Rob and Amber, <pause> only *not*... <A prominent sound is heard, as the camera shows an irritated Charlie subtly shaking his head>

Charlie - CONFESSIOANAL: *I'm* gay, Dan's *straight*, but <pause> we've become really *close* out here and <long pause> I don't have a lot of close relationships with straight guys in my real life, <The camera shows a clip of Dan, Paloma, and a teary-eyed Charlie in a jungle area> so the fact that Dan and I are such great friends in this game is really important to me, and <long pause> for him to attack that relationship was just really, really *hurtful*... <Dan is shown>

Dan: <to Charlie> He's trying to hit you where it hurts. <The camera then shows Paloma>

Paloma: <to Charlie> He's, like, *mean*. He almost burnt me... <Another view of Dan is shown>

Dan - CONFESSIOANAL: *I'm* having a hard time dealing with Randy. <A close-up view of an insensitive Randy is shown> I mean, he brings up Charlie being gay as if we can't have a friendship, and <pause> to me, that seems like something you do back in *grade* school. <The camera focuses back in on Dan, Charlie, and Paloma> I think we share a bond of both being *lawyers*, number one; both being very intelligent; um, <pause> going to good *schools*. <A view of Charlie is shown, as he wipes his eyes> You know, I don't care what somebody's *sexuality* is... <Another view of an uncomfortable Paloma is then shown next>

Paloma: Isn't he *horrible*? <The camera scrolls over to a calm-looking Dan>

Dan: <to Paloma> But *don't* let him fracture us because of his personal attacks. <A view of a sad-looking Charlie is shown, as he nods> Don't let him break us *up*; <short pause> that's what he wants... <The camera then abruptly cuts back to a devious Randy again>

Randy - CONFESSIOANAL: Right now, I'm getting in their heads and picking them apart in the deepest, *darkest* way possible. <An emotional Charlie is shown, as he says "It just *sucks*"> I want to get them so *mixed* up and doubting themselves that

come the *Reward* Challenge and the Immunity Challenge, they're not gonna know which way is *up*. <There is a prominent drumbeat, as the camera shows a glaring Randy again> You know, let's play *hardball*; <short pause> I'm here to *play*... <The screen abruptly fades out>

Reward Challenge - Bullseye

<'Thieves' plays, as the camera shows an overhead view of the vast Gabonese jungles and then rapidly zooms over to a jungle clearing, before scrolling around it. The camera zooms around a giant target marked on the ground, and then fades out to show Jeff>

Jeff Probst: <talking loudly> Come on *in*, guys! <The camera switches angles to show the six remaining **Babongo** members walking into the challenge area, and then cuts ahead to show a front view of Jacquie and G.C. The other castaways can then be seen assembling into a group on their blue tribal mat, before the camera goes back to Jeff again>

Jeff Probst: You guys ready to get to today's challenge? <Dan can be seen nodding his head>

Dan: Yes... <The camera then switches angles to show Jeff again>

Jeff Probst: For today's challenge, you will each start in the outermost *zone* of a giant target. <An overhead view of the target is now shown, as the outermost zone is highlighted> I'm gonna ask you a series of questions about *Gabon*. <The camera now turns to show the six **Babongo** members listening intently> Each time you answer correctly, you'll move one zone *closer* to the center. <A male castaway's legs are then shown, as he steps forward into the next zone> If you're the last person left in a zone that everyone else has already moved beyond, you're out of the challenge. <The camera switches angles to show a view of both G.C. and Jacquie, before turning back to Jeff again> First person to get to the center of the target wins *Reward*. <Quick views of several smiling castaways are shown. 'Special Treat' then begins to play, as the camera switches angles to show another view of Jeff>

Jeff Probst: The winner of today's challenge will be taken on an overnight Reward. <A few excited gasps are heard, as the camera shows Jacquie smiling> You'll be flown via *helicopter* to Loango National Park, where you will visit a gorilla *sanctuary* <The camera now shows Paloma widening her eyes> sponsored by [Africa's Eden](#). <Charlie is shown next> This is an incredible, rare opportunity that very few people in the world will ever get a chance to experience. <A wide view of the entire **Babongo** tribe is then shown> You will then enjoy a nice *meal*, a good night's sleep in a real *bed*, and a *shower*. <G.C. can be seen smiling and nodding his head, before the camera turns back to Jeff>

Jeff Probst: In *addition*, the winner of this challenge earns the power to send one person to *Exile*. <G.C. is now shown staring ahead> The Comfort twist is still in play; <short pause> the hidden Immunity Idol is *not*... <A prominent drumbeat is heard, as the camera shows Randy tensing his expression, and then abruptly cuts back to Jeff again>

Jeff Probst: Worth *playin'* for? <All six **Babongo** members are then shown again, as they respond with an enthusiastic "Yes!" The camera cuts ahead to show a close-up view of Dan>

Jeff Probst: *Alright;* <short pause> we'll get started... <The music speeds up and becomes more dramatic, as the camera shows an overhead view of the challenge area, and then fades out to show the six **Babongo** members standing in the outermost zone of the target. The camera now cuts back to Jeff again, who looks down at the first question>

Jeff Probst: *Alright;* <short pause> *first* question. <Jeff now reads the question aloud> True or false. The capital and largest city of Gabon is *Libreville*. <A wide view of the castaways is shown, as they turn their answer cubes. The camera then goes back to Jeff>

Jeff Probst: *Alright;* everybody reveal... <The camera now shows the six **Babongo** members holding their answer cubes out, before zooming in on Dan, who answered "True">

Jeff Probst: The correct answer is: *True*. <A close-up view of Randy is shown, before the camera scrolls down to his answer cube, which says "True"> Dan got it right; Charlie got it right; Randy got right; and *Jacquie* got it right... <The camera turns back to Jeff again>

Jeff Probst: Step *forward*... <Rapid clips of the four castaways stepping into the next zone are shown, before the camera focuses back in on Jeff, who reads the next question>

Jeff Probst: Next question: <short pause> A male elephant is called a *bull*. <G.C. is now shown listening intently> A female elephant is called: A) a mare; B) a doe; <The camera shows Randy staring ahead> C) a calf; or D) a cow? <Charlie can then be seen turning his answer cube to "D", before the camera cuts back to Jeff again>

Jeff Probst: Everybody reveal... <The camera switches angles to show all six **Babongo** members revealing their answers and holding their cubes out in front of them>

Jeff Probst: Correct answer is: D) a *cow*. <A prominent sound is heard, as Dan looks down at his cube, which says "A"> Dan says A) a mare. <Charlie can be seen looking towards Dan> Everybody else got it right. <Another close-up view of a surprised Dan is shown>

Dan: <talking aloud> I did not *know* that; <short pause> [inaudible] didn't know what female *elephants* are called... <laughs> <An expressionless Randy is then shown>

Randy: <talking aloud> No [censored]. <The camera now scrolls back over to Jeff>

Jeff Probst: Take a step *forward*... <An aerial view of the entire challenge area is shown, as the five castaways move into the next zone towards the center. The camera focuses in on Jacquie for a few seconds, and then goes back to Jeff again>

Jeff Probst: Next question: <short pause> Which of the following countries does *not* share a border with Gabon? <A close-up view of a thoughtful-looking Paloma is shown> A) Cameroon; B) Congo; C) Nigeria; <Dan is then shown with a confused expression on his face> or D) Equatorial *Guinea*? <Jacquie is shown with a look on intense concentration on her face, as she turns her answer cube. G.C. is then shown selecting his answer>

Jeff Probst: Let's reveal. <A rapid view of Randy is shown, as he turns his cube around. The camera focuses in on the letter "C," and then scrolls over to Paloma, who also answered "C">

Jeff Probst: Correct answer is: C) *Nigeria*. <There is a prominent sound, as the camera shows a close-up view of Dan's "B" card, and then scrolls up to his face>

Jeff Probst: *Jacquie* got it right; <A quick view of a smiling Jacquie is shown> Randy got it right; <The camera now turns to show both Randy and G.C.> G.C. got it right; and Paloma got it right... <A close-up view of Paloma is shown, before the camera cuts back to Jeff>

Jeff Probst: Take another step forward. <A wide view of the four *Babongo* members stepping into their next zone is shown> That means, *Dan*... <Dan now nods his head>

Dan: I'm *out*... <Jeff can be heard saying "You're *out*, buddy," as Dan walks over to the bench and sits down. A prominent drumbeat is then heard, as the camera switches to an overhead view of the challenge area, and then returns to Jeff, who reads the next question>

Jeff Probst: True or *false*. <Charlie is shown listening intently> The elephant's trunk has three purposes: <short pause> it serves as its nose, its *arm*, and its *mouth*. <G.C. is now shown, as he turns his answer cube. Paloma is then shown looking down at her answer cube, before the camera turns to both Randy and Charlie. Another view of Jeff is then shown next>

Jeff Probst: Everybody *reveal*. <Jacquie can be seen holding out her answer cube, before the camera switches angles to show G.C., who answered "True">

Jeff Probst: G.C. and Jacquie both say "True." <The camera continues to focus on an uneasy G.C.> An elephant's trunk serves as its nose and its arm, *not* its mouth... <Jacquie is now shown with a disappointed look on her face, as she looks down at her cube>

Jacquie: Shoot... <The camera now cuts back to Jeff again>

Jeff Probst: Randy, Charlie, and Paloma, step *forward*... <Rapid clips of the three *Babongo* members moving into the next zone of the target are shown, before the camera scrolls back over to G.C., who is the last remaining in the third zone>

Jeff Probst: G.C., you're out. <A clip of Dan sitting by himself on the bench is shown> Take a spot next to Dan... <The camera switches angles to show Jeff staring down at another cue card and then reading the fifth question aloud>

Jeff Probst: Next question: <short pause> How many national parks are there here in Gabon? A) 11; B) 13; <Jacquie is now shown turning her answer cube> C) 15; or D) 17? <The camera zooms out to show the entire target again, as the four castaways rotate through their answer cubes. Charlie is shown, before the camera fades out to show a close-up view of an expressionless Randy, who stares ahead. Jeff is now shown again>

Jeff Probst: Everybody reveal... <Jacquie can be seen turning over her answer, which says "B." The camera then turns to Randy who answered "D." Jeff is then shown again>

Jeff Probst: Correct answer is B) *13*. <A prominent drumbeat is heard, as Randy shakes his head> Charlie got it right; <A view of Charlie is shown next, before the camera scrolls down to his answer cube> and *Jacquie* got it right... <The camera then turns back to Jacquie>

Jeff Probst: Take a step *forward*... <Charlie and Jacquie are both shown moving into the zone just outside the center, along with Randy>

Jeff Probst: Paloma, you're out... <The camera zooms out to show a wide view of the challenge area, as Paloma joins Dan and G.C. on the bench. Jeff is now shown again>

Jeff Probst: Here's where we're at: <short pause> Jacquie, Randy, or Charlie are all one zone away from the center. <A close-up view of Randy is shown, as he looks up> Jacquie, Randy, or Charlie could win it on this question... <The camera shows Charlie with a contemplative look on his face, before going back to Jeff, who begins to read the next question aloud>

Jeff Probst: Next question: <short pause> True or false. <Jacquie is now shown gazing ahead> Gorillas were actually first discovered here in Gabon... <The camera scrolls the three castaways, as they can be seen selecting their answers. Jeff is then shown again>

Jeff Probst: Everybody *reveal*... <The camera shows Charlie turning his answer cube over, which says "*False*." Rapid views of the other three Babongo members holding out their cubes are then shown, before the camera focuses back in on Jeff again>

Jeff Probst: Charlie says "*False*." <A wide view of Dan, G.C., and Paloma is shown> Jacquie and Randy say "*True*." <The camera now shows another close-up view of Randy> Jacquie and Randy are right; <short pause> the correct answer is: True. <Randy nods, before the camera switches angles to show a disappointed Charlie> Gorillas were discovered here in 1847... <A prominent drumbeat is heard, as the camera abruptly cuts back to Jeff again>

Jeff Probst: That means, Charlie, you're out, <Charlie can now be seen walking over to the bench> and we have a showdown between Jacquie and Randy for Reward. <The camera shows a clip of both Randy and Jacquie stepping into the center zone of the target, as the music speeds up and becomes more dramatic. Jeff is then shown next>

Jeff Probst: Here we go: <Jeff now begins to read the next question> True or false. The national currency of Gabon is the West-African *franc*. <Randy is now shown with a pensive expression on his face, as he looks down at his answer cube. A close-up view of a thoughtful Jacquie is then shown, as the camera focuses in on her for a few seconds>

Jeff Probst: Pick a *choice*; <short pause> true or false... <Jacquie can now be seen turning her answer cube, before the camera returns to Jeff>

Jeff Probst: Reveal... <Randy is shown holding out his answer cube, which says "*True*." The camera then scrolls over to Jacquie's answer, which is "*False*">

Jeff Probst: Randy says "*True*," it's the West-African franc. <Randy is then shown staring ahead with a scowl on his face> Jacquie says "*False*." <The camera switches angles to show Jeff again> One of you got it right; <short pause> one of you got it *wrong*. <Another wide view of both Jacquie and Randy is shown next>

Jeff Probst: The correct answer is "*False*." It's the *Central*-African franc, not the *West*-African franc... <The camera continues to focus on Jeff, as he points towards a smiling Jacquie>

Jeff Probst: <talking loudly> *Jacquie wins Reward!* <A victory theme begins to play, as the camera shows the eliminated Babongo members clapping and then zooms in on G.C.>

G.C.: Alright, *Jacquie!* <The camera now cuts back to Jacquie and Jeff again>

Jeff Probst: <to Jacquie> Your Reward is maybe the *best* one so far: <short pause> you'll do a little *gorilla* watching, nice *meal*, good night's sleep in a *bed*. <The camera focuses in on an anxious and giddy Jacquie> An experience like this is always more *fun* when you get to share it. <Jacquie can now be seen smiling and nodding her head> You think you might want someone to go with you? <Jacquie continues to nod her head>

Jacquie: *Yeah...* <The camera switches angles to show the other five **Babongo** members>

G.C.: Jacquie, you *promised*! <laughs> <The camera cuts back to Jeff and Jacquie again>

Jeff Probst: <to Jacquie> How 'bout your mom, *Sharon*?! <A soft music immediately begins to play, as the camera shows the surprised castaways gasping, and someone asks "*What?!*" while another castaway says "Oh my God!">

Jeff Probst: <to Jacquie> Come on *out*, Sharon! <The camera then turns to show Jacquie's mom emerging from a jungle area and jogging towards her daughter>

Jacquie: <to Sharon> I can't believe you're *here*! <A teary-eyed Jacquie now hugs her mom> I've missed you guys *so* much... <Indistinct whispering can be heard between Jacquie and Sharon, as the camera scrolls across the other **Babongo** members, who all look emotional, and then focuses in on a tense-looking Randy. Jacquie and Sharon are then shown again>

Jacquie: <to Jeff> Can I pick someone else *too*, or no? <A close-up view of G.C. is now shown, before the camera switches angles to show Jeff, Jacquie, and Sharon again>

Jeff Probst: <to Jacquie> Here's the deal: <short pause> As it stands right now, you're the only person who's gonna get to spend any time with your loved one; <Jacquie is shown with an uneasy look on her face, as she nods> you're the only person who's gonna even get to *see* your loved one, <A prominent sound is heard, as the camera shows a teary-eyed Charlie shifting his expression> unless you're willing to make a *sacrifice*. <The camera now shows an emotional Jacquie listening intently> If you want, you can give up *your* Reward, meaning the gorilla experience and the night with your mom, <Dan can be seen widening his eyes> send yourself to *Exile*, <Paloma is then shown staring ahead sympathetically> and I'll make *sure* that each of the other *five* will get a visit from their loved one... <The camera now shows Jacquie with a shocked look on her face, as she raises her eyebrows>

Jacquie: Oh my *God*! <Another view of Jeff is shown next>

Jeff Probst: <to Jacquie> Whatever decision you *make*, gonna have an impact on the *tribe* and the game. <Jacquie is now shown with a distressed look on her face>

Jacquie: <talking aloud> Why do I always have to make the difficult decisions? <laughs> <The camera shows a close-up view of an emotional Dan, and then cuts back to Jeff>

Jeff Probst: What's it gonna *be* Jacquie? <Another view of an undecided Jacquie is shown>

Jacquie: I'm friends with *everyone*. I mean, we all want to see our family so much... <The camera switches angles to show Charlie wiping his eyes, before showing Jeff again>

Jeff Probst: <to Jacquie> Tough decision; <Jeff pauses, as Jacquie says “Yeah”> you *gotta* make a decision right now. <Another view of the other five Babongo members is shown next>

Jacquie: I *hate* this. <laughs> <Jacquie, Sharon, and Jeff are now shown next> I mean, she’s my mom and we live in different *states*, and she’s *here*; <laughs> <A close-up view of an emotional Sharon is now shown> like, I would love for everyone to be able to see their loved ones, <The camera then shows G.C.> but I can’t send her away *now*. <A mysterious sound is then heard, as Charlie looks up> I’m *sorry*, you guys... <There is a prominent drumbeat, as the camera shows a careless Randy staring ahead>

Jacquie - CONFSSIONAL: Jeff said that I could give up my Reward so everybody would get to see their *loved* one, <A view of both Jacquie and Sharon hugging is shown next> so I’m definitely really, really *worried* that I’m gonna become a target, but I feel like I won the challenge fair and square and I earned the *Reward*, <The camera then switches angles to show an emotional Charlie> so <pause> hopefully there won’t be any hard *feelings* about it...

Jeff Probst: Alright, Jacquie; <short pause> one more *big* decision. <The camera now focuses back in on a conflicted Jacquie for a few seconds> One of these other *five* goin’ to Exile right now. <A wide view of the five Babongo members is shown, as Charlie can be heard whispering something and the camera zooms in on a pleading Paloma>

Paloma: <to Jacquie> Can you please send *Randy*? <Randy then turns towards Paloma, before the camera switches angles to show Jacquie again>

Jacquie: Um, G.C. <A prominent drumbeat is heard, as a surprised G.C. shifts his expression and then says “*Alright.*” The camera shows a rapid view of Paloma, before returning to Jeff>

Jeff Probst: G.C., Exile *awaits* you. Grab your stuff. <G.C. can now be seen picking up his bag and walking over to Jeff, who hands him a rolled-up map. G.C. looks back at his tribemates>

G.C.: Don’t have too much fun *without* me... <laughs> <Jeff is shown again>

Jeff Probst: <to G.C.> Straight out this way. <The camera now zooms out to show a wide view of the entire challenge area, as Jeff points to the right> Follow the path... <G.C. continues to walk away from his Babongo tribemates, as Jeff continues to speak>

Jeff Probst: <to G.C.> You *will* return in time for the next Immunity Challenge. <There is another prominent sound, as the camera focuses back in on a sad-looking Jacquie, who displays an uneasy expression on her face. Another view of Jeff is then shown next>

Jeff Probst: Dan, Charlie, Paloma, *Randy*, <A close-up view of an emotional Charlie is now shown> tough afternoon. <The camera scrolls over to an emotional Dan> Sadly, I got nothin’ that’s gonna make it any better. <Jeff is shown again> Grab your stuff; <short pause> head back to *camp*... <A clip of the four disappointed Babongo members beginning to walk out of the challenge area, before the camera shows Jacquie and Sharon both waving>

Sharon: Bye, everybody... <Jacquie can be heard saying “I’m sorry,” before Charlie is shown>

Charlie - CONFSSIONAL: *It’s* not good to be jealous in this game, but like, the *rest* of us haven’t heard *anything* from home for 31 days and we didn’t even get to

see our loved ones at the challenge, <A wide view of Randy, Paloma, Charlie, and Dan walking back to camp is shown> so <pause> if there's one Reward I would have liked to be on, it was *definitely* this one. <The camera now zooms in on a devious Charlie> Jacquie's not on my *good* side right now... <laughs> <There is a prominent drumbeat, as the camera abruptly cuts back to Jeff>

Jeff Probst: Jacquie, *Sharon*, <A clip of both Jacquie and her mom is now shown> helicopter's coming in. <A view of a helicopter landing in a grassy field is shown> Have a great time. <The camera now turns back to Jeff> Head on *out*... <The camera cuts ahead to show Jacquie and Sharon both climbing into the helicopter and fastening their seatbelts, before zooming out to show the helicopter taking off into the air. The screen then fades out>

Exile - Day 31

<A mysterious flute-type music plays, as the camera shows a close-up view of the blazing sun and then fades out to show a silhouetted view of a jungle area, before scrolling over to the wooden hut on Exile. G.C. can then be seen walking along a grassy path>

G.C. - CONFSSIONAL: Jacquie, Jacquie, *Jacquie*; <short pause> I mean, girl votes Crystal out and then she sends me over to Exile. <G.C. is shown setting his bag and water canteen down> I just don't *get* this girl! <laughs> You know, if she would've voted *Charlie* at the last Tribal Council, I would be in the *majority* right now, and <pause> I *am* upset about it... <A spooky shift in the music occurs, as G.C. can be seen taking off his shirt and then jumping off of the wooden bridge into the shallow lake waters. An aerial view of 'Exile' is then shown>

G.C. - CONFSSIONAL: At this point in the game, I got no allegiance to *anybody*, man. <The camera shows another view of G.C.> I mean, I would vote off *anybody* probably; you know what I mean? <laughs> Uh, I'm gonna have to become a *mercenary* if I want to stay in this game because Charlie and Dan and Paloma, they definitely have a tight alliance and there's no way that I can break them three *up* right now, so <short pause> I'm gonna have to get them to go after *Randy* and Jacquie. *Not* me... <laughs> <An overhead view of the vast African savannah is now shown, as G.C. can be seen walking through a grassy area from faraway>

G.C. - CONFSSIONAL: Out here, I only have myself to depend on; <short pause> that's pretty much how I grew up as a kid anyway, <G.C. is now shown walking over to the luxurious hut> but <long pause> you know, I feel like the best thing for me to do right now is to go ahead and take the Comfort and the *food*, <A close-up view of the wooden apple on a stand is shown> and get strong for the next *Immunity* Challenges... <'Bwiti Ahh Whoa' begins to play, as the camera cuts ahead to show G.C. walking over to a table with a steak dinner on it>

G.C.: <talking aloud> A nice afternoon *meal*... <The camera continues to focus on G.C. for a few seconds, as he cuts into the juicy steak and then eats a piece of it>

G.C. - CONFSSIONAL: You know, I've been out here now for 31 days, and I can't believe I have a one-in-six chance to win a million dollars. <The camera now shows a clip of G.C. lounging in the hammock> I'm gonna try every angle I *can*, man. <Another close-up view of a thoughtful G.C. is shown next> Any way I can get in there to stay in the game, I'm gonna *do* it, and hopefully, you know, I can make

somethin' *happen*... <laughs> <There is a prominent drumbeat, as the camera shows an aerial view of the wooden hut. The screen then fades out>

Babongo Tribe - Day 31

<'Eternal' plays, as the camera shows an aerial view of the vast African grassland and scrolls above it, before cutting ahead to show a faraway view of the Babongo tribe's flag. A disappointed Charlie, Dan, Paloma, and Randy can then be seen returning back to camp>

Charlie: <talking aloud> Well, that sucked today... <The camera then turns to Dan>

Dan: <to Charlie> I would've been so happy just to see my sister and get her out here... <A clip of a scowling Randy walking by Charlie and Dan is now shown>

Randy - CONFSSIONAL: Today we had another Reward Challenge. Jacquie won and she had a chance to give up her Reward so that everyone got to see their loved one, <Dan is shown again, as he continues to talk about his sister> and these people have such a sense of *entitlement* that they actually thought she was gonna give it up for them... <The camera cuts ahead to show Charlie, Dan, and Paloma sitting by the fire in the midst of a conversation>

Charlie: After today, I was like, Jacquie's not in my good graces... <Paloma is then shown>

Paloma: I mean, *obviously* I wanted to see my sister, but I would have given that up for everyone in a heartbeat... <Dan can be seen subtly nodding his head>

Dan: <to Paloma> Yeah; <short pause> to me, there was, like, no *choice*. <There is a prominent drumbeat, as the camera turns to show an annoyed Randy tending to the fire and indistinct conversation can be heard from Charlie, Dan, and Paloma>

Randy - CONFSSIONAL: This is now officially what I call a *bitch* session. <A view of an emotional Charlie is shown, as he continues to speak> Last night, I was *100%* sure I was gonna be the next to go. <The camera now zooms back in on Randy> Today, I immediately sensed the *shift*... <The camera cuts ahead to show another close-up view of Dan>

Dan: I would have done that, no questions *asked*... <Randy is then shown again>

Randy - CONFSSIONAL: <continued> My first thought when I got back to camp was, "This is gonna be a sentence for *all* of us." You know, these are the people whose lives I've been trying to make miserable, <A wide view of the four Babongo members is shown> but <long pause> I see a small window of opportunity, and <pause> who knows? It could actually be good *thing*... <'Kate's Theme' begins to play, as the camera shows a view of the blazing red-orange sun, and then fades into a clip of an emotional Charlie and Paloma sitting by the fire>

Paloma: <to Charlie> My family would be so proud of me for making it this far. <Charlie nods>

Charlie: <to Paloma> I *know*; <short pause> my brother would have been shocked to see how well I'm doing. <There is an extended silence, as Charlie stares at the ground> Seeing the gorillas would have been cool *too*, you know? <Paloma is now shown>

Paloma: <to Charlie> Mm *hmm*... <The camera shows another view of Charlie is then shown>

Charlie: Jacquie really *did* deserve it though... <Paloma can be heard saying "Yeah, she's *good*," before the camera zooms in on an uneasy Dan>

Dan: <to Charlie> She did such a good job with those *questions*... <A prominent drumbeat is heard, as the sad music immediately stops and the camera turns to Randy standing nearby>

Randy: I have no family, so that Reward meant nothing to me, but <pause> for her to take that away from *you* guys?! <A downtrodden Paloma is now shown looking up> You know, *Jacquie* didn't deserve that. All she's done this entire game is flip back-and-forth. <Charlie is shown with a pensive look on his face> You know, why should *she* be allowed to just float through this voting whoever the [censored] she wants at every Council?! <The camera now shows another wide view of the four **Babongo** members, as Randy continues to speak>

Randy - CONFESSIONAL: My plan right now is to *abandon* my plan from this morning and *reverse* the damage I did to myself by taking the attention off of *me* and putting it onto *Jacquie*.

Randy: <to Charlie> Who was your visit? <A sad-looking Charlie can be seen looking up>

Charlie: <to Randy> My *brother*... <Another view of an expressionless Randy is shown next>

Randy: <to Charlie> Well, I hope you remember what the guy *looks* like cause you're not seein' him *today*... <The camera continues to focus on a smug Randy>

Randy - CONFESSIONAL: <continued> Uh, <long pause> *I'll* rub salt in their wounds until it *burns*... <A prominent sound is heard, as the camera shows both Randy and Paloma>

Randy: <to Paloma> Just think, you'll never get to hug your sister in *Africa*, <Randy turns towards Dan and says "You *too*"> and you know who you have to *thank* for that? The person who's away spending time with her mom. <An emotional Paloma nods her head> *That's* who took it away. <The camera cuts back to a glaring Randy> That dumb bitch didn't care about anybody else, and I guarantee you one *thing*, <Charlie can be heard asking "*What?*"> she's not thinking about *you* right now. *Any* of you... <Another clip of a smirking Randy is shown>

Randy - CONFESSIONAL: If this plan works and I'm not voted out in two days, it'll be one of the fastest turn-arounds in the history of *Survivor*, <Charlie is shown again, as he says "I really want Jacquie to go"> and if it costs Jacquie the game, she can go cry to *mommy* about it. Man, I'm just getting *started* today... <A spooky sound is heard, as the camera shows a clip of a snake digesting a small rodent, before the screen fades out>

Babongo Tribe - Reward

<'Majestic Journey' plays, as the camera shows an aerial view of the helicopter flying above the beautiful Gabonese jungles and then cuts ahead to show both Jacquie and Sharon looking out at the scenic landscape below, as excited chatter can be heard>

Sharon: Oh my goodness; <short pause> how *beautiful* is this? <Jacquie is then shown>

Jacquie: Look at this *view*, mom! <The camera continues to focus on an amazed Jacquie>

Jacquie - CONFESSIOAL: The helicopter ride was so *awesome*. <A family of elephants can now be seen tromping through the grassland from above> I mean, Gabon, as a country, is the most *beautiful* place I've ever seen, for sure. <The helicopter is now shown flying above a cascading waterfall> It is so pristine and untouched, and to see it from above was just *incredible*. <laughs> *Yeah*, and to have my *mom* there too... <laughs> <Several prominent drumbeats are heard, as the camera fades out to show a clip of Jacquie and Sharon sitting at a table, which has a variety of lunchmeats, cheeses, crackers, and fruits and vegetables on it>

Jacquie: <to Sharon> That was, like, the *hardest* decision I've ever had to make... <The camera then switches angles to show Sharon, as she reaches for a cracker>

Sharon: <to Jacquie> You're not gonna get voted *off* now, are you? <Jacquie is now shown with a nervous smile on her face, as she says "I don't *think* so">

Jacquie: <to Sharon> My alliance is with Paloma, Dan, and Charlie, <Jacquie takes a short pause, as she counts on her fingers> the two *brown-haired* guys. <Sharon can be seen nodding> They're both *lawyers*... <The camera continues to focus on Sharon>

Sharon: <to Jacquie> Well, you know what they *say*... <Jacquie is shown listening intently>

Jacquie: <to Sharon> I *know*; <short pause> I *do* trust them though. <A wide view of both women is now shown, as Jacquie eats a piece of cheese> You think I *shouldn't*? <laughs> We've been **Kota** since, like, Day 11 or 12... <Another close-up view of Sharon is shown next>

Sharon: <to Jacquie> You're doing *great*, honey. You make sure you watch out for yourself...

Sharon - CONFESSIOAL: It feels *wonderful* to see Jacquie after all this time. <Sharon and Jacquie are shown talking, as they continue to eat> You know, we live in different states and although we talk on the phone a couple times on the month, it's not the same as seeing her in person... <Jacquie and Sharon are now shown standing in a shower area>

Jacquie: <to Sharon> Are you gonna wait here? <Sharon nods her head>

Sharon: <to Jacquie> Yeah; I'm gonna *wait*. Tell me if you *need* anything... <The camera now cuts ahead to show water pouring out of the shower and onto Jacquie's hair>

Sharon - CONFESSIOAL: <continued> I know Jacquie can do it and I think she has an *excellent* shot at winning this. <A clip of Jacquie wrapping a towel around herself is then shown, before she dries her hair> She's played sports her whole life; she's physically and mentally strong. <The camera continues to focus on a determined Jacquie> I know, as her *mother*, that she can pull through to the *end*... <An upbeat music now begins to play, as the camera shows an aerial view of the Evengue Lodge and then scrolls around it, before fading out to show Jacquie, Sharon, and two men walking in to the sanctuary>

Jacquie - CONFESSIOAL: After I was able to have a shower and wash my hair, we went to the *sanctuary*, <A wide view of an observation area is then shown, as several gorillas can be seen separated by a fence> and we were told *all* about the project and how the gorillas are orphaned because of the bush meat trade and, like, they're trying to teach them wild gorilla behavior to be able to *introduce*

them, um, back into the *wild*... <One of the men is now shown standing in the observation area with Jacquie and Sharon>

Ranger: These are gorillas that have spent their entire lives in captivity... <Jacquie is shown>

Jacquie - CONFESSIOAL: <continued> It was definitely an *honor* to be able to experience this... <The camera now shows a curious gorilla walking up to the fence>

Ranger: This is *Gimenu*. He's been with us since 2006... <Jacquie then says "Hi," as the gorilla continues to stare at Jacquie and Sharon. The camera then zooms in on Sharon>

Sharon: Isn't this *special*? <Another close-up view of Jacquie is shown next>

Jacquie: <to Sharon> I don't think I've ever been this happy my whole life... <laughs> <'Heart of Africa' plays, as the camera shows a medium-sized gorilla hanging from two tree branches>

Jacquie - CONFESSIOAL: The gorillas here are *amazing*, <A clip of a large silverback gorilla is shown> and I am so unbelievably thankful to get to share this with my mom. <Jacquie is now shown with her head on her mom's shoulder, as they admire the baby gorillas> I'm just having to pinch myself every second about the fact that she's here. <Jacquie can now be seen smiling warmly> Like, I definitely *don't* want this day to *end*... <laughs> <Sharon is shown>

Sharon: <to Jacquie> I've never seen anything *like* this. <Jacquie is then shown smiling>

Jacquie: <to Sharon> It's an amazing *Reward*... <There is a prominent drumbeat, as the camera continues to focus on Jacquie for a few seconds, and the screen fades out>

Babongo Tribe - Day 32

<A fast-forwarded view of the sky is shown, as the sun can be seen setting and then rising again on the morning of Day 32. A faraway view of the **Babongo** tribe's camp is shown, before the camera scrolls closer to it, and then cuts ahead to show the helicopter landing in a grassy field near camp. Randy is then shown quickly walking towards it to greet Jacquie. The camera now shows Jacquie climbing out of the helicopter, as Randy approaches her>

Jacquie: <to Randy> You came to welcome *me*? <laughs> <Randy is shown again>

Randy: <to Jacquie> Uh, I came to *talk* to you before anybody else does... <The camera shows Randy and Jacquie crouching down, as the helicopter takes off again>

Jacquie: <to Randy> Did something happen?! <Another close-up view of Randy is shown>

Randy: <to Jacquie> The whole time you were gone they were talking about you. <Jacquie is shown with a worried look on her face, as she asks "Really?"> You know, they're pissed *off* at you for keeping the Reward. They've been plotting against you for a whole day... <The camera continues to show Randy and Jacquie walking back towards camp, as they talk>

Jacquie - CONFESSIOAL: When I came back from the Reward, Randy came right up to greet me and he basically said that Charlie, Dan, and Paloma were

upset with me and they were plotting the whole time to get me off, <Charlie, Paloma, and Dan are now shown lying in the hut> so <long pause> I don't know what to believe. I'm really, really *scared*... <The camera shows another clip of Randy and Jacquie talking in the grassland>

Randy: <to Jacquie> I don't know how many times I heard *Paloma* say she would have given it up... <Jacquie is now shown with an uncomfortable expression on her face>

Jacquie: <to Randy> Yeah *right*. <The camera abruptly turns back to Randy again>

Randy: <to Jacquie> Because, you know why? Because that was the right thing to *do* and they're the "*good*" people... <Jacquie can now be seen shifting her expression>

Jacquie: <to Randy> Of *course* everybody's gonna say that because they weren't put in that *situation*... <Another view of Randy is shown, as he nods his head>

Randy: <to Jacquie> I'm telling you right now, they're talking about voting you *off*, so <pause> you need to win the *Immunity*. <The camera continues to focus on both Jacquie and Randy>

Jacquie: <to Randy> I *will*; <short pause> like, I try my hardest every time... <Randy is shown>

Randy - CONFESSIOAL: What am I doing with Jacquie? I'm trying to get her back in an alliance with *me*, <Another clip of the two **Babongo** members talking is shown> and <pause> I'm putting her on the jury to vote for *me* because at the end of the game, she may control my fate. <The camera zooms in on a contemplative Randy> You know, even though I'm furious that she turned on me and voted out another member of my alliance, <A close-up view of Jacquie is shown> uh, she doesn't *know* that, and <short pause> quite *frankly*, my hatred for Paloma is about ten billion times worse... <The camera abruptly turns back to Randy again>

Randy: <to Jacquie> That group of three is gonna break up very, very soon. <Jacquie is now shown listening intently, as Randy continues to speak> You know, everything doesn't always go the way it's *supposed* to, and <long pause> all it will take is you, me, and G.C. <A wide view of Charlie, Dan, and Paloma back at camp is shown> Otherwise you're gonna be next, then me, and then G.C.... <Jacquie is then shown again>

Jacquie: <to Randy> Did they actually say they were voting me *out*? <Randy nods>

Randy: <to Jacquie> Not only that, they're *badmouthing* you. <Jacquie is shown with a look of disbelief on her face> I mean, they asked *me* to vote you off; <short pause> that's how upset they were... <The camera continues to show an unconvinced Jacquie>

Jacquie: <to Randy> That seems so *unlike* them... <An expressionless Randy is shown>

Randy: <to Jacquie> Well, I'm telling you, uh, you're on the *outs* and if you think anything else, you're blowing up your whole game... <The camera now shows Randy smirking>

Randy - CONFESSIOAL: Right now, with Charlie, Dan, and Paloma in power, <The camera now fades out to show the three alliance members lying in the hut together> they're the strongest three and unless we can *overthrow* them, they're

gonna keep picking off the members of **Fang**. <Randy is shown again> The only way we can defeat them now is for G.C. and I to join up with Jacquie and force a tie... <The camera focuses back in on Jacquie>

Jacquie: <to Randy> Well, G.C., right? <Another view of an unconcerned Randy is shown>

Randy: <to Jacquie> I'll talk to him; <short pause> he's got nowhere else to go. He hasn't strategized *once* in this game from Day One, so <pause> *why* start *now*? <The camera now zooms out to show a clip of both Randy and Jacquie again>

Jacquie: <to Randy> So who would we be voting off? <The camera shows Randy>

Randy: <bluntly> *Paloma*. <A prominent drumbeat is heard, as the camera fades out to show an unsuspecting Paloma> I wanna see the back of her head leaving Tribal Council and I don't ever want to see the *front* of it again... <The camera now goes back to Randy again>

Randy - CONFESSIONAL: Jacquie is a rat in my trap. I have her right where I want her, and <long pause> I'm giving Jacquie a *choice*. <Randy can be heard asking "So what's it gonna be?"> She can stay with the three members of **Kota** and end up *fourth*, or she can side with me and G.C. and have a chance of going to the Final Three... <Jacquie can now be seen again>

Jacquie: <to Randy> I guess we'll have to see where G.C.'s head's at after Exile... <The camera then switches angles to show Randy again, as Jacquie continues to speak>

Randy - CONFESSIONAL: <continued> You know, she can either be *with* me, or she can continue to be *against* me, but <long pause> if I find out she goes against me, I'll vote her out so fast her [censored] *head'll* spin... <An eerie shift in the music occurs, as the camera shows Randy and Jacquie returning back to camp, and then turns to an excited Paloma>

Paloma: <to Jacquie> You're *back*! <Jacquie can now be seen hugging Paloma>

Charlie: <to Jacquie> Was it the best Reward ever? <Another view of Jacquie is shown, before the camera zooms out to show all five **Babongo** members>

Jacquie: The best ever, ever, *ever*. <laughs> <Charlie is now shown tensing his expression> Like, I wish I could have brought *everybody*. <laughs> <The camera then cuts back to Dan>

Dan: <to Jacquie> *Don't* feel bad... <The camera now shows Jacquie and Dan hugging>

Jacquie: <to Dan> I was thinking of you guys the *whole* time cause I was like, I wanted my mom to *meet* you so bad... <A view of an awkward Charlie is then shown next>

Charlie: <to Jacquie> *Yeah*. <Another view of an oblivious Jacquie is now shown>

Jacquie: I was telling her about *all* of you, <Indistinct chatter can be heard in the background, as Jacquie continues to speak> and <long pause> I was *so* nervous to come back because I didn't want anybody to, like, *hate* me... <laughs> <The camera now shows Paloma>

Paloma: <to Jacquie> I was just happy for *you*... <Jacquie is then shown with a sincere smile on her face, before the camera turns to Randy, who raises his eyebrows sharply>

Jacquie - CONFESSIONAL: I think Randy's just blowing smoke at me and trying to keep me on his side because he wants to have a tie with me and G.C., <The

camera continues to show the five Babongo members> but it's too *late*. <Jacquie is now shown again> My alliance is with *Paloma*, and we're voting Randy *out*... <There is a prominent drumbeat, as the camera shows a frustrated Randy. The screen then abruptly fades out>

Immunity Challenge - Prison Break

<A dramatic music plays, as the camera shows a fast-forwarded view of the sky, and day turns to night and the sun rises behind a silhouetted tree. An aerial view of a grassy valley is then shown, where several colored cages can be seen set up. The camera now shows Jeff>

Jeff Probst: <talking loudly> Come on *in*, guys! <The camera turns to show a faraway view of the five Babongo members walking in to the challenge area, and then scrolls across each of them. Another view of Jeff is shown, before the camera switches angles again to show the five castaways gathering into a group on their blue tribal mat. Jeff is then shown again>

Jeff Probst: We'll now bring in G.C., returning from *Exile*... <A clip of G.C. walking in to the challenge area is then shown, before the camera cuts back to a sad-looking Jacquie>

Jacquie: <to G.C.> I'm sorry... <Another close-up view of G.C. is then shown>

G.C.: It's *alright*... <The camera now scrolls down to show the wooden apple in G.C.'s hands>

Jeff Probst: As you can see, G.C. opted to take *Comfort*, <The camera now shows Jeff handing the wooden apple to Jeff> so he'll be given an individual penalty in today's Immunity Challenge. <A prominent drumbeat is heard, as G.C. can be seen rejoining his tribemates on the Babongo mat> I'll explain that at the end... <The camera continues to show G.C.>

G.C.: <jokingly> I'm *strong* now; watch out... <laughs> <A prominent drumbeat is heard, as the camera shows a close-up view of an uneasy Dan, and then turns back to Jeff again>

Jeff Probst: You guys ready to get to today's Immunity Challenge? <The camera scrolls across each of the Babongo members, and then focuses on G.C., as he nods>

G.C.: Let's do it, man... <Another view of Jeff is then shown again>

Jeff Probst: First things *first*, Randy; <Jeff can now be seen walking towards Randy, who removes the Immunity necklace from around his neck> I will take back the necklace. <Randy can now be seen handing the necklace back to Jeff, as Jeff says "Thank you." The camera then scrolls across the other Babongo members, before cutting ahead to show Jeff setting the necklace back up on its stand again>

Jeff Probst: Once *again*, Immunity is back up for grabs... <The camera now shows a close-up view of Dan, who has a subtle smile on his face. Another view of Jeff is shown next>

Jeff Probst: For today's challenge, you'll make your way through three cages. <The camera scrolls across three colored cages> In the first cage, you'll have to untie a series of knots; <A clip of a female castaway's hands is shown, as she unties a large knot> get yourself through a gate. <The camera then shows a male castaway going through a wooden gate> In the second cage, you'll dig under the wall and into the third cage. <A close-up view of a male castaway's hands is shown next, as he frantically digs under the wooden wall> In the *third* cage, you'll find

sticks and rope scattered on the ground <The camera now scrolls across the ground of the cage> to build a pole long enough to retrieve three sets of keys. <A view of a red pole is now shown, as the tip of it hooks a key ring> Use the keys to unlock the locks, <A female castaway can now be seen unlocking a lock> and climb through the final gate. <The camera then shows a female castaway opening her final gate and running out> First person to get on the finish mat wins Immunity; <short pause> guaranteed a one-in-five shot at winning a million dollars. <G.C. is now shown staring ahead> Losers, Tribal Council, where somebody *will* be voted out of this game. <The camera shows quick views of Paloma and Randy, and then cuts back to Jeff>

Jeff Probst: Worth *playing* for? <The camera scrolls across the castaways, as they respond with an enthusiastic “Yes.” Charlie is shown then nodding dramatically>

Jeff Probst: I *know* it is. <The camera now returns to Jeff> Now for G.C.’s disadvantage: <short pause> in the first cage, your gate will have twice as many knots as everybody else’s, <The camera shows a clip of a heavily-knotted gate> which will make it more difficult for you to get through. <A wide view of six colored poles with keys hanging from them is then shown> In addition, your keys will be five feet further away, <The camera now zooms in on G.C.’s pole, which is further away than the other five> meaning you’re gonna have to build a longer *pole* in the last stage. <Jeff is then shown again> Keep in *mind*, G.C. it’s not impossible for you to win. It’s just gonna be a little *harder*... <G.C. is shown with a focused look on his face>

Jeff Probst: Anything *not* clear? <Both G.C. and Dan can now be seen shaking their heads>

Dan: No... <The camera then turns back to Jeff again>

Jeff Probst: *Alright*; <short pause> everybody get in your cages. We’ll get *started*... <The camera abruptly cuts ahead to show an aerial view of the entire challenge area, and then fades out to show the castaways locked into their first cage. Jeff is then shown next>

Jeff Probst: <shouting> Here we *go*! For Immunity! <A close-up view of Charlie is shown, before Jeff can be seen raising his arm> *Survivors ready?! <Jeff is now shown again, as he lowers his arm> GO!* <The camera now shows a wide view of all six **Babongo** members, as they frantically rush over to their knotted gates and begin to untie the knots. The camera focuses in on Jacquie for a few seconds, and then scrolls over to Charlie>

Jeff Probst: <narration> Everybody working... <Dan can then be seen untying one of his large knots, before he moves onto a smaller one and begins to work on it>

Jeff Probst: <narration> For the first stage, you’re looking to untie all the knots <A close-up view of Paloma is shown, as she quickly tries to untie one of her knots> and get into that second cage... <An aerial view of the challenge area is shown, as all six castaways can be seen trying to untie the knots on their gates. G.C. is then shown next>

Jeff Probst: <narration> G.C. has twice as many knots to work through! <The camera continues to show G.C., as he unties one of his knots and then pulls the rope off from around the gate> He’s whipping through those knots... <The camera shows another view of a determined Dan, before switching angles to show Paloma again>

Jeff Probst: <narration> Paloma trying to pick it up! <Rapid clips of each of the **Babongo** members frantically untying their knots are shown, before the camera zooms in on Randy>

Jeff Probst: <narration> Let's *go*, Randy! You're moving slow... <The camera quickly scrolls back over to Dan again, as he finishes untying another large knot>

Jeff Probst: <narration> Dan with seven knots undone; <short pause> he's got just three more... <A view of Jacquie is shown, as she can be seen working on untying her last knot>

Jeff Probst: <narration> Jacquie's on her final *knot*... <The camera continues to show a frantic Jacquie, as she finishes untying the knot and then pulls the last rope off of her gate. She then thrusts it open and rushes into her second cage>

Jeff Probst: <narration> Jacquie is *through* to the second cage! <A wide view of several other **Babongo** members still trying to get through their gates is shown, before the camera shows Dan pulling his last rope off from around his gate and opening it>

Jeff Probst: <narration> Dan is right behind! <An overhead view of the cages is shown, as both Dan and Jacquie can be seen digging a hole into their third cage>

Jeff Probst: <narration> Jacquie and Dan quickly out to a lead! <The camera switches angles to show Charlie working on his last knot>

Jeff Probst: <narration> Four people still trying to get out of their first cage! <G.C. quickly undoes another knot, before the camera shows Charlie opening his gate and then racing into his second cage> *Charlie's through*... <Another view of Dan is shown next>

Jeff Probst: <narration> You're now trying to dig a big enough hole <The camera shows a side view of Jacquie, as she digs through the dirt> so you can crawl *under* and into that third cage... <Dan can now be seen digging as fast as he can under the wooden wall, before the camera switches angles to show another view of G.C.>

Jeff Probst: <narration> G.C. making quick work of those last few *knots*! <G.C. now pulls the last rope off of his gate and kicks it open, before he runs into the second cage and quickly begins to dig under the wooden wall. The camera then cuts back to Jacquie, who can be seen trying to squeeze under the wall and into her third cage>

Jeff Probst: <narration> Jacquie through to the last cage! <The camera now shows Jacquie climbing back to her feet, as she begins to work on her pole. She can be seen tying two sticks together, before the camera scrolls back over to Dan, who slides under his wall>

Jeff Probst: <narration> *Dan's* now under; <short pause> goin' to work on his pole... <Dan now grabs two sticks and begins to tie them together>

Jeff Probst: <narration> Charlie *really* slowing down! <A rapid clip of Charlie is shown, as he continues to dig> Randy and Paloma now into their second cages... <A wide view of Randy, Charlie, G.C., and Paloma is then shown, as Paloma tries to squeeze under her wall>

Jeff Probst: <narration> Paloma trying to get under; <Paloma can be seen trying to struggle to fit through her hole> Paloma is stuck... <The camera continues to show Paloma>

Paloma: <talking aloud> I'm not *that* big! <A view of Charlie looking towards Paloma is then shown, as he pulls herself out of the hole to dig deeper>

Jeff Probst: <narration> The smallest person left in this game is stuck. <Another close-up view of Paloma is shown> Paloma gonna have to dig a bigger hole... <There is a prominent drumbeat, as the music speeds up and the camera switches angles to show both Dan and Jacquie working on constructing their poles>

Jeff Probst: <narration> Dan and Jacquie still with a big lead... <The camera then cuts back to G.C., as he crawls through his hole and then pulls himself into his third cage>

Jeff Probst: <narration> Out of nowhere, G.C. is through now. <G.C. can be seen frantically working on building his pole, as he begins to lay several sticks together> The guy with the *disadvantage* starting to work on his pole... <Jacquie is then shown tying another stick onto the end of her pole, before the camera cuts back to Charlie, Paloma, and Randy>

Jeff Probst: <narration> Big Immunity on the *line*! <Randy can then be seen trying to squeeze through his hole, as he gets stuck under the wall between the cages>

Jeff Probst: <narration> It's down to Dan, Jacquie, and G.C. <A close-up view of Dan is now shown, as he tightens the rope around one of the sections of his wooden pole>

Jeff Probst: <narration> Once you think your pole is long enough and *sturdy* enough, <The camera switches angles to show G.C. again> reach for those *keys*... <Dan can then be seen leaning out of the wall of his third cage, as he holds the pole out and hooks his first key. He then carefully brings the pole back and grabs the key ring>

Jeff Probst: <narration> Dan has his first set of keys... <The camera shows a rapid clip of the other **Babongo** members all working on their poles now, before Jacquie can be seen reaching her pole out of the cage towards her first key>

Jeff Probst: <narration> *Jacquie* working on those keys now... <The camera shows the end of Jacquie's pole, as it hooks her first key. Dan can then be seen holding his pole out of the cage, as he carefully maneuvers it towards his second key>

Jeff Probst: <narration> Tribal Council tonight; <short pause> somebody goin' home. <A clip of Charlie fastening two sticks together is shown> You don't want it to be you. <Both Randy and Paloma are then shown working on their poles, before the camera turns to G.C.>

Jeff Probst: <narration> G.C. not giving up! <G.C. now rushes over to the side of his cage, as he reaches his pole out for his first key> Even with a *disadvantage*, he *continues* to fight in this challenge... <The camera now cuts ahead to show Dan bringing his second key back>

Jeff Probst: <narration> Dan back with his *second* key! <The camera switches angles to show Jacquie carefully pulling her pole back in with her first key>

Jeff Probst: <narration> Jacquie is almost *there*; <short pause> you don't want to drop those keys... <Jacquie can be seen grabbing her key and tossing it onto the ground in the cage, before the camera shows a rapid view of G.C., and then cuts back to Dan again>

Jeff Probst: <narration> Dan has his third key! <Dan can now be seen hooking his third key with his pole> He's gotta bring it *back* now... <The camera continues to show Dan, as he carefully brings his pole back towards his cage, and then grabs the key>

Jeff Probst: <narration> Dan's got all the keys he needs. <Dan frantically picks his keys back up and races over to his final gate> He's just gotta unlock the last gate!

<G.C. can be seen grabbing his first key, before the camera shows a wide view of the other **Babongo** members, and then focuses back in on Dan, who begins to unlock his first lock>

Jeff Probst: <narration> The last time we had a challenge involving locks and keys Dan really *struggled*. <Dan can now be seen unlocking his second lock and pulling it off the gate> Will he redeem himself this time? <A frantic Dan is then shown unlocking his final lock, as he thrusts the gate open and rushes out of his third cage. Dan is then shown arriving on the finish mat, before the camera switches angles to show Jeff raising his arms>

Jeff Probst: <shouting> *Dan wins Immunity!* <A victory theme begins to play, as the camera shows Dan with an exhausted look on his face, before he cheers loudly>

Dan: <shouting> *Yeah!* <A relieved Dan can then be seen putting his arms behind his head, before the camera abruptly cuts ahead to show the other **Babongo** members reassembled on their blue tribal mat. Charlie, Paloma, and G.C. are then shown clapping>

Charlie: Good *job!* <The camera now turns back to Jeff>

Jeff Probst: Dan, come on *over*. <A wide view of the challenge area is shown, as the camera shows Dan walking over to Jeff and Jeff says "Way to *go*, man"> For the first time in this game, Immunity is *yours*. <Jeff can be heard saying "Turn around," as Dan stands in front of him and Jeff puts the necklace around Dan's neck>

Jeff Probst: Dan is safe at tonight's Tribal Council. <Dan now smiles widely> Sadly, for the *rest* of you, <A wide view of the other five **Babongo** members is shown next> after 33 long days, *one* of you will be going home. <Randy is shown with a frustrated expression on his face, before the camera switches angles to show Jeff again>

Jeff Probst: Out of curiosity, anybody overly concerned that by not *winning* today, they're in trouble tonight? <The camera turns back to the five defeated castaways again, as both Jacquie and Randy can be seen raising their arms>

Jeff Probst: Jacquie and Randy. <G.C. is now shown raising his eyebrows, before the camera switches angles to show a surprised Paloma> Well, <short pause> we'll see if your concerns are warranted *tonight*... <Jeff is then shown again>

Jeff Probst: Grab your stuff; <short pause> head back to camp. I will see you at Tribal. <Rapid views of each of the **Babongo** members are then shown, as they begin to walk out of the challenge area. The camera then zooms in on a worried Jacquie>

Jacquie - CONFSSIONAL: I was so close to winning Immunity, but Dan beat me by that much, <laughs> <She holds out two fingers and pinches them together> so <pause> hopefully my alliance is still *solid* because I'm *definitely* not ready to go tonight, <The camera scrolls over to Paloma and Charlie> but <long pause> for some reason, I have such an uneasy feeling like I *needed* this today. <Another view of Jacquie is shown next> I have no idea what's gonna happen at Tribal Council... <The camera now shows another close-up view of Dan, and focuses in on the Immunity necklace, before the screen fades out>

Babongo Tribe - Day 33

<'Ohh Laa' plays, as the camera shows an overhead view of the Gabonese jungle, and then abruptly cuts ahead to show a clip of a hippo peeking its head out of a swampy lake. The six Babongo members are now shown walking back to camp, as indistinct chatter is heard. The camera then shows Randy and G.C. walking beside each other>

Randy: <whispering to G.C.> You, me, *Jacquie* are gonna vote *Paloma*. <G.C. then looks towards Randy and nods his head> I just want to make sure we're all on the same page... <A close-up view of G.C. is then shown, as the camera continues to focus on him>

G.C.: <to Randy> That sounds alright with me... <Another view of Randy is shown next>

Randy: <to G.C.> Don't *talk* to anybody else. Don't *say* anything... <G.C. nods again, before the camera zooms out to show the Babongo members arriving back at camp>

G.C.: Hey, uh, *congratulations* Dan! <G.C. holds his fist out, as Dan pounds it with his own fist and says "Thanks." Dan is then shown with a look of disbelief on his face>

Dan: I just guaranteed myself a spot in the Final Five... <Charlie and Dan can now be seen high-fiving each other with both hands, as a smiling Charlie says "Really well done">

Charlie: <to Dan> *You* know you weren't going anywhere... <laughs> <The camera then continues to show a devious Charlie for a few seconds>

Charlie - CONFESSIOAL: Dan won the individual *Immunity* Challenge today, so <long pause> even though he's in our alliance, he's got the necklace, <Dan can now be seen hanging the Immunity necklace around his torch> so <pause> we definitely can't vote him off tonight even if we *wanted* to. <Charlie is then shown again> Um, I guess the Powerhouse stays unified for another three *days*... <laughs> <There is a prominent sound, as the camera shows a clip of Charlie, Paloma, and Dan at the dock and Jacquie walks over to them>

Jacquie: I wanted to plead my case really quickly, for like 30 seconds. <Charlie is now shown with a confused look on his face, before the camera goes back to Jacquie> Randy told me that you guys are *upset* with me for not giving up the Reward and that you guys are talking about voting me off? <Dan can be seen shifting his expression, before Paloma is shown>

Paloma: <to Jacquie> That's cause he's a *liar*. <A prominent drumbeat is heard, as the camera fades out to show Randy, and then returns to Jacquie>

Jacquie: I'd really like to stay if there's any *chance*... <The camera then turns to Paloma>

Paloma: <to Jacquie> He's the one that was, like, badmouthing you to *us* the whole time... <Another view of an uneasy Jacquie is shown, as the camera scrolls back over to her>

Jacquie: <talking aloud> He's *lying*, <short pause> cause he tried to get me in an alliance with him and G.C.... <Charlie is now shown again>

Charlie: <to Jacquie> You name who you want out. <The camera shows rapid clips of both Randy and G.C.> It can be Randy or G.C.; <short pause> I don't care... <The camera then zooms out to show a wide view of the four Babongo members>

Jacquie: <to Charlie> Obviously I want *Randy*. <Paloma nods her head, as Charlie says "It's your call"> Randy lies to *everyone*. <The camera continues to show Paloma>

Paloma: <to Jacquie> He's *out*... <Dan can now be seen nodding in agreement>

Dan: *I'm* ready to see him go. <The camera then switches angles to show Jacquie again>

Jacquie: Cause Randy thinks that me, G.C., and *him* are voting for *Paloma*, so... <The camera now scrolls over to Paloma, as she shifts her expression>

Paloma: <to Jacquie> Well, it doesn't *matter*. <Jacquie says "Right"> Like, *our* group still has the deciding power cause we have *four* still, so *whatever*; <short pause> I mean, he can vote for me if he wants. <A view of Charlie is now shown next> It's not gonna *do* anything... <A wide view of the four **Babongo** members is shown, as the camera quickly zooms out>

Charlie: <to Paloma> *I'm* definitely not writing your name down... <laughs> <The camera then turns to both Jacquie and Paloma, as Jacquie says "Me either">

Paloma - CONFSSIONAL: Randy's, like, trying to get *me* out of the tribe, <The camera now cuts ahead to show a clip of Randy> but he doesn't know that I have another alliance with Jacquie, <The camera then scrolls over to Jacquie> so <short pause> I mean, I might get two *votes*, but <pause> his plan's not gonna *work*. <Paloma is now shown again> And *besides*, I already know what kind of a vengeful and, like, explosive *person* he is, so I'm definitely gunning for Randy to leave. It's about *time*... <A close-up view of the **Babongo** tribe's hut is shown, as the clouds can be seen shifting rapidly behind it. G.C., Charlie, and Dan are then shown sitting by the fire together>

G.C.: I know that we haven't had much of an alliance, but <short pause> *man*, I think we should vote *Jacquie* over Randy... <The camera now shows Dan looking up>

Dan: <to G.C.> Why should we vote Jacquie before *Randy*? <G.C. is shown again>

G.C.: <to Dan> She's flipped on *everybody*, bro, and <long pause> Jacquie's *strong*, man. <The camera fades out to show a view of Jacquie> I mean, you saw her in the challenge today? She almost beat you. <Dan nods his head, as Charlie can be heard saying "It was *close*, yeah"> Randy's not that good in challenges... <The camera continues to show a contemplative Charlie with a look of intense thought on his face>

Charlie: <to G.C.> That's a good point. <Another view of G.C. is then shown next>

G.C.: And the other thing is, Randy we *know* wouldn't win, <A close-up view of a pensive Dan is shown> but Jacquie *might* if she goes up against the right person... <The camera then scrolls back over to Charlie again>

Charlie: <to G.C.> It would be hard for me to *not* vote Randy, like, after some of the comments he made... <The camera then switches angles to show another view of G.C.>

G.C.: <to Charlie> I'm not doin' it for *revenge* or nothin', <laughs> <Dan then says "*No*"> but I think she's more of a threat in the Final Two cause people *like* Jacquie; you know what I mean? <Charlie can be seen nodding his head, as he says "Right"> Randy's not that well *liked*, man, <The camera focuses back in on G.C., as he takes a short pause> and then we can get rid of him anytime we *want* cause he'll always only have one vote... <A close-up view of Randy is shown, before the camera cuts back to G.C. again>

G.C. - CONFESSIONAL: So what's happening right now is Randy thinks Paloma's going, <A view of Paloma is shown> everybody else thinks *Randy's* the one going, but <short pause> if my plan works out, you know, hopefully it'll be *Jacquie* that goes tonight. <A clip of an unsuspecting Jacquie tending to the fire is shown next> You know, I feel like if Randy *stays*, that keeps *me* off the radar cause they're always gonna go after Randy first, so <long pause> my strategy right now is to offer my vote to the people in power and just see what I can *do*, man... <laughs> <Another view of Charlie, G.C., and Dan is then shown>

G.C.: Well, if you want my vote, I'm voting *Jacquie*. <Charlie can be heard saying "Okay"> I won't vote for you guys tonight or next time no matter what. <There is an extended silence, as the camera continues to show the three **Babongo** members talking in a group> That sound like a *plan*? <A close-up view of Dan is now shown, as he nods>

Dan: <to G.C.> *Yeah...* <An eerie shift in the music occurs, as the camera turns to Charlie>

Charlie - CONFESSIONAL: Today's probably the first day where I *realized* G.C.'s actually playing this game. <The camera shows G.C. again, as he continues to speak> You know, in *my* mind, G.C. might possibly be even more underestimated than *Jacquie*, <A quick view of Jacquie is shown next> but the fact that he made this strategic move today shows that he *could* be more of a threat than people have given him *credit* for, so <long pause> between Jacquie and *Randy*, um, I really don't know what we're gonna do. <laughs> It's a hard *toss-up*... <The camera shows a fast-forwarded view of the clouds shifting behind the **Babongo** tribe's flag, before fading out to show a clip of Charlie, Paloma, and Dan talking in the hut>

Paloma: Uh oh, what's *wrong*? <Charlie can now be seen looking towards Paloma>

Charlie: <to Paloma> Would you be, like, dead-set against keeping *Randy* three more days? <A prominent sound is heard, as the camera shows Paloma with an uneasy look on her face>

Paloma: <to Charlie> *Why*? <Another close-up view of Charlie is then shown next>

Charlie: <whispering> Because Jacquie's more likely to win Immunity than *Randy*, and Randy wouldn't win in the Final Two... <An unconvinced Paloma is now shown>

Paloma: <to Charlie> Nobody's *taking* him to the Final Two... <Charlie is then shown again>

Charlie: <to Paloma> I know, but <long pause> plus the *family* thing too... <There is a prominent drumbeat, as the camera scrolls across the three **Babongo** members>

Charlie: <to Paloma> This is, like, a big, big move that could change things a lot... <The camera abruptly cuts back to a conflicted Paloma again>

Paloma: <to Charlie> I mean, it's your *decision*, but like, <long pause> I don't want to *betray* her... <The camera then focuses back in on a contemplative Charlie>

Charlie: <to Paloma> I know Randy's gonna vote for *you*, <Paloma nods her head and says "Mm hmm"> Jacquie's voting for Randy, and G.C.'s voting for *Jacquie*, <Paloma then asks "He *is*?"> so <pause> they're not voting unified no matter *what*... <Another view of Charlie, Dan, and Paloma is shown, before the camera zooms back in on Paloma>

Paloma: Like, if Randy goes, <Charlie is now shown listening intently, as he says "Yeah"> that makes our lives like a million percent *easier*, but I mean, I'm not gonna be *mad* at you... **Charlie:** <to Paloma> I don't know what our best move is. <The camera returns to Paloma>

Paloma: I mean, I thought it was gonna be a lot more *clear* than it is... <The camera then switches angles again to show Charlie looking towards Dan>

Charlie: <to Dan> We knew it was gonna come down to this... <Charlie is then shown again>

Charlie - CONFESSIONAL: Jacquie and Randy are both *very* vulnerable tonight. <The camera shows a clip of Jacquie fishing off of the shore> Um, I think everyone in my alliance realizes that they *both* have to be taken out sooner rather than *later*, <Another view of a scowling Randy is then shown> but <pause> Paloma clashes with Randy so *her* vote and Jacquie's vote are definitely going towards *him*, <The camera then cuts back to both Dan and Charlie> so <long pause> Dan and I are holding all the power tonight because our votes, no matter who we vote for, *outnumber* everybody else... <The camera zooms in on Charlie>

Charlie: <to Dan> How are we gonna do this? <A view of an undecided Dan is shown>

Dan: <to Charlie> Man, I'm *torn*... <The camera abruptly cuts ahead to show a clip of the **Babongo** members grabbing their torches, as indistinct conversation can be heard. The camera then scrolls back over to a conflicted Charlie, who is standing off to the side>

Charlie - CONFESSIONAL: <continued> It's a really difficult decision. <The six castaways can now be seen walking out of camp> We're not sure yet what we're gonna do... <An eerie sound is heard, before the screen abruptly fades out>

Tribal Council #12 - Babongo Tribe

<'Tally the Vote' begins to play, as the camera shows a fast-forwarded view of the darkening sky, and then fades out to show an aerial view of the Tribal Council village. A close-up view of a burning torch is then shown, before the camera scrolls over to a Gabonese mask and then switches angles to show a wide view of the six **Babongo** members making their way up the winding path towards the Tribal Council entrance. A rapid view of Jeff is shown, before the camera turns to show quick views of both Paloma and G.C., as they set their torches into their slots and then sit down. The camera then focuses back in on Jeff>

Jeff Probst: We'll now bring in the members of our jury: <The camera abruptly switches angles to show the three jury members walking in to the main Tribal Council area> Ace, Kenny, <A close-up view of Dan is shown next> and *Crystal*, <The camera now focuses in on an expressionless Crystal> voted out at the last Tribal Council. <A prominent sound is heard, as the camera shows the three unhappy jury members sitting down on the jury benches, and then turns to an uneasy Jacquie. Jeff is now shown again>

Jeff Probst: Let's start with the *Reward* Challenge: <short pause> Jacquie, you win a once-in-a-lifetime Reward to visit a gorilla sanctuary with your mom, <Jacquie can be seen subtly nodding her head> and I tell you can give up *your* Reward and maybe gain favor by giving everybody else a visit from their loved one, <Crystal is now shown raising her eyebrows> and you choose to *keep* it. <Jacquie is now

heard saying "Yeah," before the camera returns to Jeff> Still feel confident in that decision tonight? <The camera then shows Jacquie>

Jacquie: That was honestly the single *hardest* decision I've made in 33 days because, of *course*, I wanted to see my mom; like, we have a great bond, <Charlie is now shown with a blank look on his face> but to be able to give every single person on the tribe that same opportunity would have been *amazing*, <Jacquie is shown again> so <pause> that was my hardest decision in the game by *far*... <Another view of Jeff is then shown next>

Jeff Probst: <to Jacquie> How *close* were you to making the *opposite* decision? <Charlie is shown with an interested look on his face, before the camera goes back to Jacquie>

Jacquie: Well, I was *definitely* flipping back and forth in my mind, <laughs> but <pause> I'm *extremely* competitive; <A rapid view of both Ace and Ken is shown> like, I came to compete, and I'm gonna do my best and I'm gonna work my butt off no matter what, and that's what I did in the *challenge*. <The camera now switches angles to show a wide view of the entire **Babongo** tribe> Like, I feel like if I won the challenge because I was the best at it, then why should I feel compelled to give up my Reward when Dan doesn't have to give up *Immunity*...? <Dan is now shown with a thoughtful look on his face>

Dan: <to Jacquie> I still get to make that *choice* just like you did. <Jacquie is then shown>

Jacquie: <to Dan> But it's *different*. You're not expected, like, to give it up... <Jacquie can then be heard saying "I don't know," as the camera turns to Charlie>

Charlie: <to Jacquie> I don't think anybody *expected* it. <Randy is shown shaking his head dramatically> I just think, like, it would have been a really *big* thing to do and you would have had a lot of people *indebted* to you because *everyone* wants to get love from home... <There is an awkward silence, as the camera switches angles to show Jeff again>

Jeff Probst: G.C., <short pause> can you understand what Jacquie's saying? <Jacquie can be seen looking towards G.C.> She *did* win the challenge... <G.C. is then shown nodding>

G.C.: Well, <long pause> it definitely would've been nice to see my girlfriend, you know, but it's cool. <The camera continues to focus on G.C.> I can't hold that against her for winning the challenge and making that decision, but <long pause> if other people think she should've done something different, <A wide view of all six **Babongo** members is then shown next> maybe they should have won the challenge cause I definitely think it would have been hard for *any* of us to give that up... <An eerie sound is heard, as the camera shows Charlie raising his eyebrows questioningly and then turns back to Jeff>

Jeff Probst: Let's talk about *ethics*. <The camera scrolls across several castaways, as Jeff continues to speak> Paloma, <short pause> do you think the way you play this game representative of the person you are in real life, or is there a *difference*? <Ace widens his eyes, before the camera focuses back in on Paloma again>

Paloma: Um, obviously this game is a huge *deal* for all of us, and <pause> within the game, like, we're all here to *win*, <Jacquie is now shown listening intently> so <short pause> you can't judge the type of person someone is based on the way they played the game. <A wide view of the six **Babongo** members is shown next> I know, *personally*, like, I've lied in this situation, and I'm gonna do things that I

wouldn't do outside of this, so <pause> it's completely different from real life... <A view of the three jury members exchanging glances is shown, before the camera turns back to Jeff>

Jeff Probst: <to Paloma> In what *other* ways is the game "different" from real life? <The camera now scrolls back over to Paloma again>

Paloma: Like, the things that I said about Randy at the last Tribal Council and the things that are said back at *camp*, <A close-up view of a careless Randy is then shown> you have to remember that those things are said with, like, a lack of *food* and lack of sleep, <The camera shows G.C. looking towards Paloma> and even though you might think it in the context of the *game*, that's not necessarily what you think about that person *outside* of the game... <A view of the central fire burning is shown, before the camera fades out to show Jeff again>

Jeff Probst: Dan, <short pause> have *you* lied in this game? <The camera now focuses back in on Dan, who hesitates for a brief second before responding>

Dan: Have I lied? Um, *yeah*, I've lied a couple times. <The camera continues to show Dan> I'm not gonna sit here and tell you I haven't. <A rapid view of Charlie is then shown> I mean, the bottom line is lying's a part of the *game*, but <long pause> I'm gonna have to go to church a couple Sundays from now to ask for the Lord's *forgiveness*, I think... <laughs> <A prominent drumbeat is now heard, as the camera shows Ace tensing his expression and then turns to Randy. Another view of Jeff is then shown next>

Jeff Probst: So here you sit now, getting ready to vote somebody out. <Jeff pauses, as the camera scrolls across each of the **Babongo** members> Jacquie, still feel pretty secure about your alliance? <The camera now zooms in on an uneasy Jacquie>

Jacquie: I *never* feel secure at Tribal Council, especially tonight. <A view of G.C. is shown, as he stares ahead> This is definitely the most nervous I've been here, but I think we're *all* worried tonight except for Dan. <The camera now shows an immune Dan smiling> I mean, there's *honestly* a chance that anyone goes... <Jeff is then shown again>

Jeff Probst: <to Jacquie> If it's you tonight, disappointed to be going home after 33 days? <A close-up view of Jacquie is then shown, as she dramatically nods her head>

Jacquie: It would totally *suck* because I had thought the game all the way through to the end and I thought for *sure* that I was gonna be in the Final Two. <An unimpressed Crystal can now be seen tensing her expression> I had no idea that I would win a challenge where I had to choose between a visit with my mom and everybody else getting to see their loved one, <The camera then shows Charlie with a thoughtful look on his face> so I would *hate* to go home for that reason; <short pause> like, I *definitely* didn't want to be in that position... <The camera now scrolls back over to Jeff again>

Jeff Probst: Charlie, <Jeff pauses, as the camera turns to Charlie> what's important when you consider the vote tonight? <The camera now continues to show Charlie>

Charlie: I think we're at a point in the game where you really have to be looking ahead to the Final *Two* and who gives you the most options and who you can and can't *beat*, <A close-up view of G.C. is shown, as he subtly nods his head> so I definitely think that's something that we're all gonna have to think about in the last six days... <Jeff is then shown next>

Jeff Probst: <to Charlie> Of these other *five*, who do you think you can *beat* in the Final Two?

Charlie: Um, <pause> I feel pretty confident that I can beat *Randy*... <A wide view of the entire *Babongo* tribe is shown, before the camera goes back to Jeff>

Jeff Probst: <to Charlie> Who do you think you *can't* beat? <Charlie is now shown again>

Charlie: I don't know if I'd say I *can't* beat him, but <pause> I definitely think my most difficult opponent in the Final Two would be Dan, <A close-up view of Dan is then shown, as he looks up> but <short pause> we also have a great friendship and I feel that he deserves to be in the Final Two, <The camera returns to Charlie> so <short pause> if I had to lose to anyone, it would definitely be *Dan*... <laughs> <A mysterious shift in the music occurs, as the camera shows Ace shifting his expression, and then cuts back to Jeff>

Jeff Probst: Randy, what do you hope to accomplish by making tonight's vote? <A rapid view of Ken is shown, before the camera focuses back in on Randy again>

Randy: Uh, the way I see the rest of this going, the Final Three is gonna be Charlie, Paloma, and *Dan*. <Rapid views of the three *Babongo* members are shown> Certain people are on the outs and they can either accept fourth and *fifth*, <An unconcerned G.C. is then shown next> or they can make a vote with me and maybe go to the Final Three, but uh, <short pause> at least they won't be sitting back like sheep and letting Charlie control the whole game... <Charlie tenses his expression, before Jeff is shown again>

Jeff Probst: <to Randy> So you're trying to stage a *coup*? <Randy is now shown nodding>

Randy: Yes, and quite *frankly*, it's my only prayer... <Paloma can be seen raising her eyebrows, as an eerie shift in the music occurs, and the camera returns to Jeff>

Jeff Probst: *Alright*; <short pause> let's get to the *vote*. <The camera now switches angles to show a close-up view of an immune Dan> Dan, you have the individual Immunity necklace. <A quick clip of Charlie is shown, as he turns his head> As always, you can give it to somebody else if you want... <The camera then focuses in on a smiley Dan>

Dan: I'll feel a lot safer with this *on* tonight, Jeff, so <short pause> I think I'll wear it *proudly* tonight... <laughs> <Another view of Jeff is then shown, as he gives a subtle head nod>

Jeff Probst: Dan is gonna *keep* it; <short pause> you cannot vote for *Dan*. <The camera zooms out to show the six remaining *Babongo* members again> Everybody *else* is fair game. <The camera shows a close-up view of a confident Dan, and then scrolls back over Jeff>

Jeff Probst: It's time to vote. <Jeff is shown pointing to Jacquie> Jacquie, you're up... <Jacquie can be seen standing up and making her way across the main Tribal Council area>

<The camera shows a close-up view of a contemplative G.C., and then scrolls over to an immune Dan, before cutting ahead to show Jacquie holding up her vote:

Randy>

Jacquie: You've been telling so many *lies* and I can't *trust* you... <The camera switches angles to show Charlie staring into the distance, and then fades into a clip

of Dan, who places her folded piece of parchment into the urn. A rapid view of a slithering snake is then shown, before the camera cuts ahead to show G.C. holding his vote up to the camera: **Jackie**>

G.C.: <whispering> My vote tonight is for *Jacque*. <The camera fades out to show a nervous Jacquie staring ahead> That's what you get for voting off my girl and hurting my *game*. You should've stayed with my alliance... <G.C. can be seen placing his folded vote into the urn, before the camera fades out to show a side view of Randy walking over to the voting confessional. He picks up the pen, before the camera shows an uncomfortable Jacquie, and then cuts ahead to show a disgusted Randy holding up his vote: **Paloma!**>

Randy: This is a vote for Ace and for Kenny. <The camera now focuses in on a confident Paloma, as she gazes ahead> I should *spit* on this... <Randy now folds his vote in half sharply, before the camera shows a wide view of Ace, Ken, and Crystal. Paloma can then be seen walking past them, before she uncaps the pen begins to write a name down on her piece of parchment. A close-up view of a burning torch is shown. The camera then cuts back to Paloma, as she holds up her vote: **Randy :X**>

Paloma: If I have to spend another *day* with him, I think I'm gonna throw *up*... <Paloma can now be seen walking back towards the main Tribal Council area, before the camera shows Charlie standing up and then scrolls over to a tense-looking Randy. A close-up view of a burning torch is then shown, as an eerie shift in the music occurs, and the camera cuts ahead to show Charlie placing his folded piece of parchment into the voting urn. A rapid view of Jacquie is shown, before the camera zooms out to show the entire **Babongo** tribe and Charlie can be seen sitting back down on his stump. Jeff is then shown again>

Jeff Probst: I'll go tally the votes. <A haunting tribal chant is heard, as the camera shows another close-up view of a worried Jacquie, and then fades into a clip of Randy. The camera shows a confident Dan and then focuses in on the Immunity necklace around his neck. G.C. can then be seen staring down at the ground, before the camera turns to Charlie. Paloma is now shown looking towards Jeff, as he returns back onto the screen with the voting urn>

Jeff Probst: Once the votes are read, the decision is final. <A worried Charlie can now be seen looking towards Paloma> Person voted out'll be asked to leave the Tribal Council area immediately. <A close-up view of an uncomfortable Paloma is then shown> I'll read the votes... <Jeff can then be seen removing the lid from the urn and setting it down on the stand>

Jeff Probst: <The camera shows Jeff reaching into the urn and pulling out the first vote> **First vote:** <Jeff now reveals the vote to the castaways> **Jackie.** <A close-up view of a nervous Jacquie is shown, as she subtly nods her head. The camera shows a view of a glaring Randy>

Jeff Probst: <Jeff can then be seen turning the second vote over, and revealing it to the castaways> **Randy.** <The camera shows a clip of smiling Paloma, and then zooms out to show all six **Babongo** members> **One vote Jacquie;** <short pause> **one vote Randy.** <The camera zooms in on Dan, before going back to Jeff, who has the next vote in his hands>

Jeff Probst: <Jeff immediately reveals the third vote> **Paloma!** <There is a prominent drumbeat, as the camera shows Paloma raising her eyebrows. A surprised Charlie then shifts his expression, before the camera shows a confident Randy smirking> **One vote Paloma;** <A rapid view of G.C. and Charlie is shown next> **one vote Randy;** <short pause> **one vote *Jacquie*...** <Paloma can be seen staring into the distance. The camera then cuts back to Jeff>

Jeff Probst: <Jeff now pulls the fourth piece of parchment out of the urn, and quickly glances at the vote before revealing it to the castaways> **Randy.** <The camera shows Randy tensing his expression and then continues to focus on him for a few seconds> **Two votes Randy;** <A clip of a grinning Paloma is shown> **one vote Paloma;** <short pause> **one vote *Jacquie*...** <G.C. can now be seen turning his head. Jeff is then shown again>

Jeff Probst: <The camera shows Jeff turning the next vote over, and revealing it to the castaways> **Jacque.** <Jacquie is now shown with a tense look on her face, as she puts her head down> **That's *two* votes Jacquie;** <An immune Dan is then shown, as he rubs his hand along his chin> **two votes Randy;** <An expressionless Randy can now be seen staring into the distance> **one vote Paloma.** <The camera shows Paloma again. An eerie sound is then heard, as she shrugs> **One vote *left*...** <Another view of Jeff is then shown next>

Jeff Probst: <The music softens, as Jeff can be seen pulling the final vote out of the urn. He unfolds it, and then stares down at it for a quick second> **Twelfth *person* voted out of **Survivor: Gabon**,** <Randy can be seen shaking his head out of frustration> **and the fourth member of our jury:** <A rapid view of the entire **Babongo** tribe is shown, before Jeff reveals the deciding vote to the castaways> **Jacquie.** <The camera shows G.C. with an expressionless look on his face, and then scrolls over to a shocked Jacquie, whose mouth drops open>
Jacquie: *Damn* it! <Jacquie is then heard saying "*I knew*," as a careless Charlie is shown>

Jeff Probst: <to Jacquie> You need to bring me your torch. <Jacquie reaches down to pick up her bag and then stands up, before the camera switches angles to show the three jury members and Crystal can be seen smiling. Randy is then shown, before the camera shows a confused Paloma. Jacquie can now be seen placing her torch into the slot>

Jeff Probst: Jacquie, <long pause> the tribe has spoken. <A disappointed Jacquie closes her eyes, as Jeff snuffs out her torch and a prominent drumbeat is heard>
Jacquie: *Thanks*... <The camera shows a quick view of Charlie, who gazes ahead>
Jeff Probst: <to Jacquie> Time for you to go... <Jacquie now waves to her former tribemates, before the camera focuses in on a tense-looking Randy, and then zooms out to show the Final Five **Babongo** members. G.C. continues to stare ahead, before the camera shows Jacquie fading into the engulfing darkness and then turns back to Paloma again. Jeff is now shown>

Jeff Probst: Well, <long pause> fourth member of the *jury*, <A wide view of Ace, Ken, and Crystal is shown> fourth consecutive *blindsides*. <Charlie now raises his eyebrows and smiles, before the camera turns to G.C.> Should be an interesting finish... <Jeff is then shown again>

Jeff Probst: Grab your stuff; <short pause> head back to camp. <Dan can now be seen standing up> Good night! <'Ancient Voices of Gabon' begins to play, as the camera shows G.C. and Paloma standing up, and then cuts ahead to show the five remaining castaways grabbing their torches. A rapid clip of the three jury members is shown, before the camera switches angles to show the five **Babongo** members walking out of the main Tribal Council area. An overhead view of the Tribal Council village is shown, as the screen fades to black>

Episode 13 - Undisclosed Title

Jeff Probst: Next time on Survivor: <The camera scrolls above a beautiful lake and then cuts ahead to show a clip of two elephants tromping through the African grassland>

Jeff Probst: <narration> Another once-in-a-lifetime *Reward*... <Jeff can be seen pulling a rope, which lowers a cover from a brand new truck. Excited cheers can be heard from the castaways>

Jeff Probst: The winner of today's challenge will win *this*: <short pause> a 2009 Ford F350 Super Duty truck. <A wide view of the truck is shown, as the camera rapidly scrolls around it and then zooms in on the Ford emblem> You will take this truck and this box filled with *school* supplies and deliver them to a Gabonese *school*... <A teary-eyed Paloma is then shown>

Jeff Probst: <narration> The game becomes even more *cutthroat*... <A prominent drumbeat is heard, as the camera cuts ahead to show Charlie and Paloma in a jungle area>

Charlie - CONFESSIONAL: This is what you have to do to get to the *end*... <Charlie is shown>

Charlie: <to Paloma> We have to get Immunity this time... <Paloma now nods her head, before the camera cuts ahead to show a clip of Dan and Charlie talking by the fire>

Dan - CONFESSIONAL: This is a *perfect* plan! <A close-up view of G.C. is shown next>

Jeff Probst: <narration> And at Tribal Council, *anyone* could go... <The music speeds up and becomes more dramatic, as the camera shows quick clips of each of the **Babongo** members>

G.C. - CONFESSIONAL: People'll get *themselves* voted off, man. <laughs> You don't have to do *nothin'*... <A rapid view of Paloma is shown, before the screen fades out>

Jacquie's Final Words:

<'Island Council' plays, as the camera shows a close-up view of a sad-looking Jacquie, who is sitting at a torch-lit confessional with several dark tribal huts visible in the background>

Jacquie: Well, 33 days into the game and tonight is my last. I'm so disappointed because I planned on winning this game from Day One and I just got voted out. <short pause> I think the *reason* I was voted out was because I was such a strong competitor in everything I did out here, but <long pause> I'm *so* competitive and so driven in my day-to-day life that if that's what got me voted out, I have nothing to be upset about. <laughs> <The camera now cuts ahead to show a later portion of Jacquie's Final Words> The whole experience was *incredible*. Just living in the jungle, it was something I'd never dreamt of doing, and honestly, I have no idea who I'm voting for on the jury. It's gonna be another really difficult decision... <laughs> <The screen then fades out>

Episode 12 Voting History:

3 Votes Against	Survivors Voting Against Jacquie		
			
2 Votes Against	Survivors Voting Against Randy		
			

1 Vote Against	Survivor Voting Against Paloma
	